

## ADAPTIVE TRIANGULAR CUBATURES

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**ABSTRACT.** Adaptive cubature rules for bivariate problems are given. These rules have wide applicability because they are defined over a general polygonal domain and their good approximation properties make them useful for many integrands. The strategy of the rules is discussed and numerical and graphical examples are given.

**1. Introduction.** Numerical integration has a long and interesting history. (See [4]). Several patterns can be detected in its development. The numerical integration of univariate functions ("quadrature") has received most of the attention with correspondingly less published work on the more difficult and useful numerical integration of functions of more than one variable ("cubature"). A second observation is that numerical integration required considerable interaction by the user, until fairly recently. The idea of "black box" adaptive integration rules is relatively new. Cranley and Patterson [3] introduced adaptive quadratures. VanDooren and deRidder [8] introduced adaptive cubatures defined over a tensor product domain (a cube). Laurie [5] introduced adaptive cubatures over triangles, the first adaptive cubatures defined for intrinsically bivariate domains. General bivariate domains are much better approximated by triangles than by rectangles, so the general triangle seems the best geometric building block for bivariate problems.

We were recently asked to compute some double integrals of singular integrands, integrals which exist only in a rather complicated Cauchy Principal Value sense. The computation of singular integrals is a research topic in its own right and a few quadrature schemes have been devised for singular univariate problems. (See the references in [4].) We were interested in potential problems involving surface integrals with singular functions of the form  $x/R^3$  where  $R$  can be zero at a point (subsonic flow) or along a curve in the surface (supersonic flow). User interaction in singular problems is pointless because of the large number of calculations needed, so our goal became the development of a reasonably reliable and efficient adaptive cubature. We tried Laurie's scheme for these problems,

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but the unsatisfactory results (See §3) compelled us to develop our own schemes.

This paper contains the components of our strategy in creating appropriate adaptive cubatures. Examples illustrating the algorithm are included.

## 2. Strategy.

**A. Domain of integration.** The approximate integration is of the form

$$(2.1) \quad \iint_D F(u, v) du dv \cong \sum_{k=1}^n A_k F(u_k, v_k).$$

The domain  $D$  is assumed to be polygonal and hence a union of triangles. We assume that this initial union of triangles is user-supplied.

**B. Basic cubature rule.** We want a cubature rule, for an arbitrary triangle, of maximal polynomial precision for the number of cubature nodes. Such a rule is the Radon 7-5 rule, a 7 node rule with polynomial precision 5 [7]. The location of these nodes is indicated in Figure 2.1.

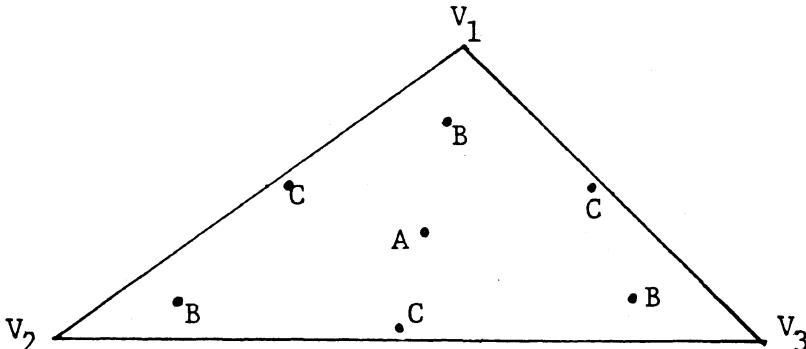


FIGURE 2.1. Location of Radon nodes.

The Radon 7-5 cubature for the triangle  $V_1V_2V_3$  is

$$(2.2) \quad \begin{aligned} & AF\left(\frac{1}{3}V_1 + \frac{1}{3}V_2 + \frac{1}{3}V_3\right) \\ & + B[F(rV_1 + rV_2 + (1-2r)V_3) + F(rV_1 + (1-2r)V_2 + rV_3) \\ & + F((1-2r)V_1 + rV_2 + rV_3)] + C[F(uV_1 + uV_2 + (1-2u)V_3) \\ & + F(uV_1 + (1-2u)V_2 + uV_3) + F((1-2u)V_1 + uV_2 + uV_3)] \end{aligned}$$

where  $T$  is the area of triangle  $V_1V_2V_3$ ,

$$A = \frac{9}{40}T, \quad B = \frac{155 - \sqrt{15}}{1200}T, \quad C = \frac{155 + \sqrt{15}}{1200}T,$$

$$r = \frac{6 - \sqrt{15}}{21}, \quad u = \frac{6 + \sqrt{15}}{21}.$$

We observe that a point such as  $rV_1 + rV_2 + (1 - 2r)V_3$  has barycentric coordinates  $(r, r, 1 - 2r)$ . The fact that the Radon rule is expressed in barycentric coordinates makes formula (2.2) applicable to the general triangle  $V_1V_2V_3$ . We also used a 13-7 rule due to Cowper [2] and a 4-3 and a 1-1 rule from Stroud [7].

**C. Triangle subdivision and error estimation.** We begin with the given domain given as a union of triangles  $D = \bigcup T_i$ . For each triangle  $T_i$ , we compute the cubature sum  $C_i = C_i(F)$ . We assign error estimate  $E_i$  to

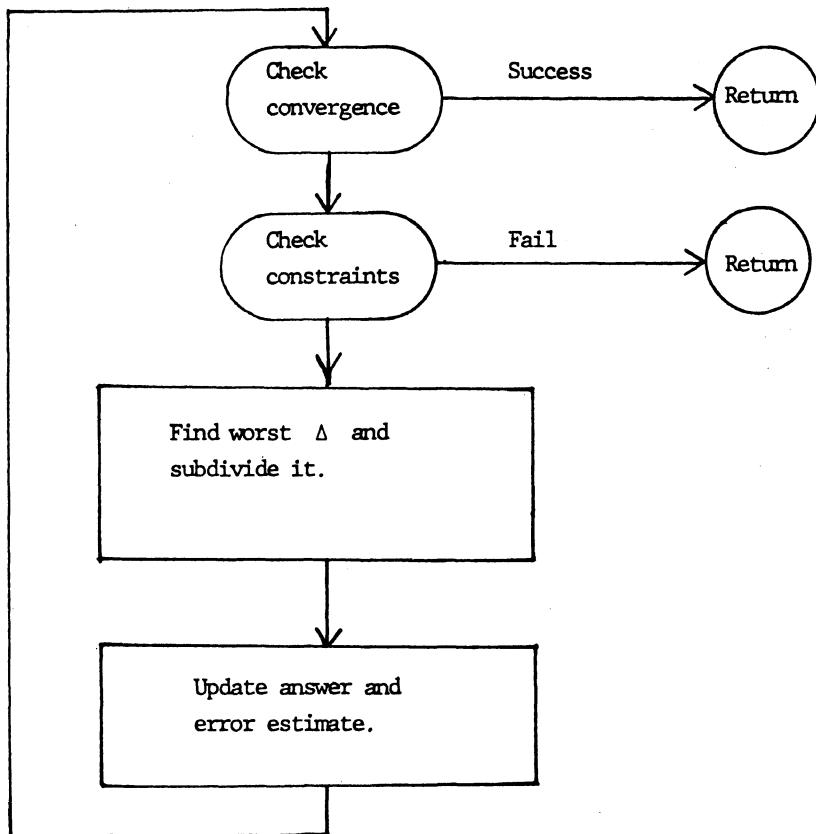


FIGURE 2.2 High Level View of Subdivision Step.

$T_i$ . We are given a user-defined desired accuracy and constraints on computer time and storage. The “refinement” step is as follows:

The triangular subdivision is done as follows: The “worst” triangle  $T_1$  is subdivided by connecting the midpoint of its longest edge to the opposite vertex. The reason for this choice is to generate optimally fat triangles. This ensures good (1) geometric and hence (2) numerical properties of the triangular cubatures. The good geometric properties are that (a) the triangles do shrink to zero and (b) in a controlled way. For example, if an  $h$  by  $h$  right triangle is repeatedly subdivided by bisecting the longest side, then the longest side decreases by a factor of  $1/\sqrt{2}$  per step. (More generally, see [6]. A Sard Kernel analysis [1] applied to this example yields a truncation error of order  $h^{n+1}$  where the basic cubature rule has precision  $n$ , so the corresponding factor after one step is  $(h/\sqrt{2})^{n+1}$ . Since  $n=5$  and 7 for the 7–5 and 13–7 rules, respectively, the corresponding terms are  $h^6/8$  and  $h^8/16$ . Notice that our method of triangle subdivision is independent of the integrand and the basic cubature rule. Laurie’s method of subdivision involves both the integrand and the location of the cubature nodes.

Comparison with Laurie’s subdivision scheme: Laurie decides which edge to halve on the basis of second order differences of the integrand along parallels to the edges. This method depends upon the integrand and not upon the geometry. We present pictures in §3 to illustrate how bad the shape of the resulting triangles can be. There is also an analytic argument against this method: Suppose that a quadratic is added to an interesting integrand. This would not affect our schemes of precision two or more. This quadratic does affect the triangle subdivision part of Laurie’s scheme. An example is given in §3.

We experimented with making the division of the longest side depend upon the variation of the integrand from an integral mean value, which is in the spirit of Laurie’s method of triangle subdivision depending upon the integrand. Our experiment produced worse results than halving the longest side.

Our error estimation is done as follows: The initial errors  $E_i$  are set to be “large”, i.e., approximately the size of the initial  $C_i$ . The iteration step: given an error estimate  $E_1 = E_1^{OLD}$  corresponding to worst triangle  $T_1 = T_{1,1} \cup T_{1,2}$  calculate the corresponding cubatures  $C_{1,1}$  and  $C_{1,2}$ . Let

$$(2.3) \quad E_1^{NEW} = |C_1 - C_{1,1} - C_{1,2}| = |C^{OLD} - C^{NEW}|$$

where  $C$  is the cubature sum over the whole domain  $D$ . Assign the error estimates to  $T_{1,1}$  and  $T_{1,2}$  as follows:

$$(2.4) \quad E_{1,1} = E_{1,2} = (1/2)\alpha(E_1^{NEW} + E_1^{OLD})$$

where  $\alpha = (1/\sqrt{2})^{n+1}$ ,  $n$  being the polynomial precision of the rule, e.g.,  $\alpha = 1/8$  for the 7-5 rule. Finally, numerical evidence and intuition have led us to the generalization

$$(2.5) \quad E_{1,1} = E_{1,2} = \alpha(aE_1^{NEW} + bE_1^{OLD})$$

where  $a, b \geq 0$  and  $a + b = 1$ . (A good choice is  $a = 7/8$  and  $b = 1/8$ .)

Why keep  $E_1^{OLD}$  in (2.5)? Sometimes symmetry or a numerical anomaly (e.g., large number minus large number) makes  $E_1^{NEW}$  zero to machine accuracy even though the true error is not zero. The retention of past history ( $E_1^{OLD}$ ) helps avoid this trap.

#### D. Cullable triangles.

- (1) Some triangles have errors so small that they can be disregarded.
- (2) A practical constraint on every adaptive calculation is the number of integrand evaluations and machine storage.

To extend the applicability of our algorithm, we consider (1) and (2). This makes the algorithm less adaptive in that the user must specify a criterion for disregarding triangles with “small” cubature error estimates. Our implementation: Select a (problem-dependent) “irreducible error tolerance”, which is an acceptable error for discarding future consideration of the best triangles. Example: the cubature sum is approximately one, the error tolerance requested is  $10^{-6}$ , and the irreducible error tolerance is  $10^{-8}$ . Then, beginning with the best triangles, “cull out” those triangles whose error estimate sum is less than  $10^{-8}$ .

**3. Numerical and graphical examples.** We tested this algorithm on a variety of examples. We decided that it might be enlightening to see how the algorithm progressed geometrically and so we used our interactive graphics equipment to display the geometry—the subdividing of the triangles—and simultaneously the numerical results. We recorded these results on 16mm. film. We show some similar pictures in this Section. The information is presented in the following way: Numerical results are given for the problems stated, in sets of five, corresponding to Laurie’s rule, 1-1 rule, 4-3 rule, 7-5 rule, and 13-7 rule, respectively. The columns have the following meanings: answer, error made, error estimate, number of integrand evaluations, number of triangles, success (“2”) or failure (“4”) in achieving the requested absolute error, and an identification of the rule used. The requested absolute errors begin with  $1 \times 10^{-1}$  and decrease by  $10^{-1}$  for each set, ending with  $1 \times 10^{-5}$ . We are limited by storage on our PDP 11/60, so we set the limit of 810 triangles. If storage is unimportant relative to speed, then answers corresponding to the same number of integrand evaluations (“calls”) should be compared, e.g., the singular problem with  $\epsilon^2 = 10^{-4}$  and requested absolute error of  $10^{-4}$

EXAMPLE 1.

$$\int_0^{3\pi} \int_0^{3\pi} \cos(x+y) dx dy = -4$$

REQUESTED ABSOLUTE ERROR=0.18888888  
 ANS= -3.9928071 ERR=.719E-02 EST=.923E-01 CALLS= 84 TRIANGLES= 7 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
 ANS= -3.9768405 ERR=.232E-01 ERR EST=1.18 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
 ANS= -3.9422472 ERR=.578E-01 ERR EST=.994E-01 CALLS= 1016 TRIANGLES= 128 RETCD= 2 DEGREE 3, 4 POINT RULE  
 ANS= -2.9831610 ERR=1.02 ERR EST=.826E-01 CALLS= 158 TRIANGLES= 13 RETCD= 2 DEGREE 5, 7 POINT RULE  
 ANS= -4.1839294 ERR=.184 ERR EST=.835E-01 CALLS= 130 RETCD= 2 DEGREE 7, 13 POINT RULE  
 REQUESTED ABSOLUTE ERROR=0.199999998E-02  
 ANS= -3.9999645 ERR=.355E-04 ERR EST=.876E-02 CALLS= 168 TRIANGLES= 13 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
 ANS= -3.9768405 ERR=.232E-01 ERR EST=1.18 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
 ANS= -3.9988643 ERR=.120E-02 ERR EST=.991E-02 CALLS= 3048 TRIANGLES= 382 RETCD= 2 DEGREE 3, 4 POINT RULE  
 ANS= -3.9908867 ERR=.911E-02 ERR EST=.992E-02 CALLS= 770 TRIANGLES= 56 RETCD= 2 DEGREE 5, 7 POINT RULE  
 ANS= -4.0011573 ERR=.116E-02 ERR EST=.582E-02 CALLS= 364 TRIANGLES= 15 RETCD= 2 DEGREE 7, 13 POINT RULE  
 REQUESTED ABSOLUTE ERROR=0.100000000E-02  
 ANS= -4.0000024 ERR=.238E-05 ERR EST=.840E-03 CALLS= 490 TRIANGLES= 36 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
 ANS= -3.9768405 ERR=.232E-01 ERR EST=1.18 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
 ANS= -3.9998672 ERR=.133E-03 ERR EST=.394E-02 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE  
 ANS= -4.00003572 ERR=.357E-03 ERR EST=.994E-03 CALLS= 1316 TRIANGLES= 95 RETCD= 2 DEGREE 5, 7 POINT RULE  
 ANS= -4.0011582 ERR=.116E-02 ERR EST=.657E-03 CALLS= 390 TRIANGLES= 16 RETCD= 2 DEGREE 7, 13 POINT RULE  
 REQUESTED ABSOLUTE ERROR=0.99999997E-04  
 ANS= -4.0000014 ERR=.143E-05 ERR EST=.964E-04 CALLS= 1344 TRIANGLES= 97 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
 ANS= -3.9768405 ERR=.232E-01 ERR EST=1.18 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
 ANS= -3.9998672 ERR=.133E-03 ERR EST=.394E-02 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE  
 ANS= -4.0000043 ERR=.429E-05 ERR EST=.993E-04 CALLS= 4046 TRIANGLES= 290 RETCD= 2 DEGREE 5, 7 POINT RULE  
 ANS= -4.0000058 ERR=.958E-04 ERR EST=.962E-04 CALLS= 1560 TRIANGLES= 61 RETCD= 2 DEGREE 7, 13 POINT RULE  
 REQUESTED ABSOLUTE ERROR=0.99999997E-05  
 ANS= -4.000000000 ERR=.000000000 ERR EST=.549E-04 CALLS= 11326 TRIANGLES= 810 RETCD= 4 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
 ANS= -3.9768405 ERR=.232E-01 ERR EST=1.18 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
 ANS= -3.9998672 ERR=.133E-03 ERR EST=.394E-02 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE  
 ANS= -4.0000024 ERR=.238E-05 ERR EST=.998E-05 CALLS= 7266 TRIANGLES= 520 RETCD= 2 DEGREE 5, 7 POINT RULE  
 ANS= -3.9999952 ERR=.477E-05 ERR EST=.739E-05 CALLS= 2444 TRIANGLES= 95 RETCD= 2 DEGREE 7, 13 POINT RULE

EXAMPLE 2.

$$\int_0^1 \int_0^1 \frac{dxdy}{(x^2 + \varepsilon)[(y + \frac{1}{4})^2 + \varepsilon]}$$

$$\varepsilon = 1 \times 10^{-4}$$

Laurie claims that this integral equals 499.1249 but we claim that it's 499.1236 which is used in the error column.

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REQUESTED ABSOLUTE ERROR=8.10000000E-01
ANS= 499.12785  ERR=.157E-#1  ERR EST=.996E-#1 CALLS= 1596 TRIANGLES= 115 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS= 493.958#7  ERR=5.17    ERR EST=17.3   CALLS= 1618 TRIANGLES= 81# RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 499.77942  ERR=.656    ERR EST=.491    CALLS= 6472 TRIANGLES= 81# RETCD= 4 DEGREE 3, 4 POINT RULE
ANS= 581.02466  ERR=1.9#    ERR EST=.999E-#1 CALLS= 4284 TRIANGLES= 3#7 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 584.1272#  ERR=5.0#    ERR EST=.989E-#1 CALLS= 2886 TRIANGLES= 112 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=8.99999998E-#2
ANS= 499.12448  ERR=.885E-#3  ERR EST=.999E-#2 CALLS= 6916 TRIANGLES= 495 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS= 493.958#7  ERR=5.17    ERR EST=17.3   CALLS= 1618 TRIANGLES= 81# RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 499.77942  ERR=.656    ERR EST=.491    CALLS= 6472 TRIANGLES= 81# RETCD= 4 DEGREE 3, 4 POINT RULE
ANS= 499.07855  ERR=.450E-#1  ERR EST=.118E-#1 CALLS=11326 TRIANGLES= 81# RETCD= 4 DEGREE 5, 7 POINT RULE
ANS= 498.9664#  ERR=.157    ERR EST=.100E-#1 CALLS= 8632 TRIANGLES= 333 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=8.10000000E-#2
ANS= 499.12488  ERR=.128E-#2  ERR EST=.443E-#2 CALLS=11326 TRIANGLES= 81# RETCD= 4 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS= 493.958#7  ERR=5.17    ERR EST=17.3   CALLS= 1618 TRIANGLES= 81# RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 499.77942  ERR=.656    ERR EST=.491    CALLS= 6472 TRIANGLES= 81# RETCD= 4 DEGREE 3, 4 POINT RULE
ANS= 499.07855  ERR=.450E-#1  ERR EST=.118E-#1 CALLS=11326 TRIANGLES= 81# RETCD= 4 DEGREE 5, 7 POINT RULE
ANS= 499.12314  ERR=.458E-#3  ERR EST=.996E-#3 CALLS=18512 TRIANGLES= 713 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=8.99999997E-#4
ANS= 499.12488  ERR=.128E-#2  ERR EST=.443E-#2 CALLS=11326 TRIANGLES= 81# RETCD= 4 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS= 493.958#7  ERR=5.17    ERR EST=17.3   CALLS= 1618 TRIANGLES= 81# RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 499.77942  ERR=.656    ERR EST=.491    CALLS= 6472 TRIANGLES= 81# RETCD= 4 DEGREE 3, 4 POINT RULE
ANS= 499.07855  ERR=.450E-#1  ERR EST=.118E-#1 CALLS=11326 TRIANGLES= 81# RETCD= 4 DEGREE 5, 7 POINT RULE
ANS= 499.1236#  ERR=.00#    ERR EST=.603E-#3 CALLS=21034 TRIANGLES= 81# RETCD= 4 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=8.99999997E-#5
ANS= 499.12488  ERR=.128E-#2  ERR EST=.443E-#2 CALLS=11326 TRIANGLES= 81# RETCD= 4 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS= 493.958#7  ERR=5.17    ERR EST=17.3   CALLS= 1618 TRIANGLES= 81# RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 499.77942  ERR=.656    ERR EST=.491    CALLS= 6472 TRIANGLES= 81# RETCD= 4 DEGREE 3, 4 POINT RULE
ANS= 499.07855  ERR=.450E-#1  ERR EST=.118E-#1 CALLS=11326 TRIANGLES= 81# RETCD= 4 DEGREE 5, 7 POINT RULE
ANS= 499.1236#  ERR=.00#    ERR EST=.603E-#3 CALLS=21034 TRIANGLES= 81# RETCD= 4 DEGREE 7, 13 POINT RULE

```

EXAMPLE 3.

$$\int_0^1 \int_0^1 \exp|x+y-1| \, dx dy = 1.436564$$

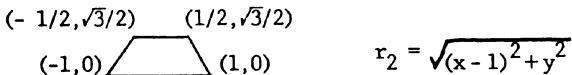
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REQUESTED ABSOLUTE ERROR=0.10000000
ANS= 1.4365656    ERR=.167E-05 ERR EST=.289E-03 CALLS= 14 TRIANGLES= 2 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS= 1.4265178    ERR=.100E-01 ERR EST=.908E-01 CALLS= 28 TRIANGLES= 15 RETCD= 2 DEGREE 1, 1 POINT RULE
ANS= 1.4364703    ERR=.937E-04 ERR EST=.313E-01 CALLS= 56 TRIANGLES= 8 RETCD= 2 DEGREE 3, 4 POINT RULE
ANS= 1.4365635    ERR=.477E-06 ERR EST=.684E-01 CALLS= 84 TRIANGLES= 7 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 1.4365637    ERR=.238E-06 ERR EST=.942E-01 CALLS= 104 TRIANGLES= 5 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.99999998E-02
ANS= 1.4365656    ERR=.167E-05 ERR EST=.289E-03 CALLS= 14 TRIANGLES= 2 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS= 1.4330895    ERR=.347E-02 ERR EST=.996E-02 CALLS= 98 TRIANGLES= 50 RETCD= 2 DEGREE 1, 1 POINT RULE
ANS= 1.4365278    ERR=.361E-04 ERR EST=.933E-02 CALLS= 104 TRIANGLES= 14 RETCD= 2 DEGREE 3, 4 POINT RULE
ANS= 1.4365636    ERR=.358E-06 ERR EST=.781E-02 CALLS= 98 TRIANGLES= 8 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 1.4365638    ERR=.119E-06 ERR EST=.195E-02 CALLS= 182 TRIANGLES= 8 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.10000000E-02
ANS= 1.4365656    ERR=.167E-05 ERR EST=.289E-03 CALLS= 14 TRIANGLES= 2 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS= 1.4360018    ERR=.562E-05 ERR EST=.996E-03 CALLS= 586 TRIANGLES= 294 RETCD= 2 DEGREE 1, 1 POINT RULE
ANS= 1.4365542    ERR=.978E-05 ERR EST=.931E-03 CALLS= 192 TRIANGLES= 25 RETCD= 2 DEGREE 3, 4 POINT RULE
ANS= 1.4365637    ERR=.238E-06 ERR EST=.244E-03 CALLS= 210 TRIANGLES= 16 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 1.4365638    ERR=.119E-06 ERR EST=.992E-03 CALLS= 286 TRIANGLES= 12 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.99999997E-04
ANS= 1.4365636    ERR=.358E-06 ERR EST=.224E-04 CALLS= 42 TRIANGLES= 4 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS= 1.4363487    ERR=.215E-03 ERR EST=.373E-03 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 1.4365599    ERR=.405E-05 ERR EST=.989E-04 CALLS= 312 TRIANGLES= 40 RETCD= 2 DEGREE 3, 4 POINT RULE
ANS= 1.4365637    ERR=.238E-06 ERR EST=.963E-04 CALLS= 350 TRIANGLES= 26 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 1.4365638    ERR=.119E-06 ERR EST=.305E-04 CALLS= 390 TRIANGLES= 16 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.99999997E-05
ANS= 1.4365636    ERR=.358E-06 ERR EST=.884E-05 CALLS= 70 TRIANGLES= 6 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS= 1.4363487    ERR=.215E-03 ERR EST=.373E-03 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 1.4365628    ERR=.119E-05 ERR EST=.998E-05 CALLS= 504 TRIANGLES= 64 RETCD= 2 DEGREE 3, 4 POINT RULE
ANS= 1.4365637    ERR=.238E-06 ERR EST=.764E-05 CALLS= 434 TRIANGLES= 32 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 1.4365638    ERR=.119E-06 ERR EST=.987E-05 CALLS= 676 TRIANGLES= 27 RETCD= 2 DEGREE 7, 13 POINT RULE

```

EXAMPLE 4.

$$\iint \frac{\ln r_1}{r_2} dx dy \quad r_1 = \sqrt{(x+1)^2 + y^2}$$



```

REQUESTED ABSOLUTE ERROR=0.100000000
ANS= 0.3475017#   ERR=.244E-01 ERR EST=.455E-02 CALLS= 28 TRIANGLES= 4 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS= 0.35540572   ERR=.165E-01 ERR EST=.989E-01 CALLS= 84 TRIANGLES= 44 RETCD= 2 DEGREE 1, 1 POINT RULE
ANS= 0.34529039   ERR=.266E-01 ERR EST=.662E-01 CALLS= 112 TRIANGLES= 16 RETCD= 2 DEGREE 3, 4 POINT RULE
ANS= 0.35800159   ERR=.139E-01 ERR EST=.766E-01 CALLS= 182 TRIANGLES= 15 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 0.36326984   ERR=.865E-02 ERR EST=.963E-01 CALLS= 286 TRIANGLES= 13 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.99999998E-02
ANS= 0.3475017#   ERR=.244E-01 ERR EST=.455E-02 CALLS= 28 TRIANGLES= 4 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS= 0.37009773   ERR=.182E-02 ERR EST=.994E-02 CALLS= 38# TRIANGLES= 192 RETCD= 2 DEGREE 1, 1 POINT RULE
ANS= 0.35580543   ERR=.161E-01 ERR EST=.907E-02 CALLS= 24# TRIANGLES= 32 RETCD= 2 DEGREE 3, 4 POINT RULE
ANS= 0.36420694   ERR=.771E-02 ERR EST=.946E-02 CALLS= 30# TRIANGLES= 24 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 0.36327112   ERR=.865E-02 ERR EST=.404E-02 CALLS= 364 TRIANGLES= 16 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.10000000E-02
ANS= 0.37128499   ERR=.635E-03 ERR EST=.876E-03 CALLS= 21# TRIANGLES= 17 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS= 0.37151229   ERR=.408E-03 ERR EST=.181E-02 CALLS= 1616 TRIANGLES= 81# RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 0.37058011   ERR=.134E-02 ERR EST=.992E-03 CALLS= 60# TRIANGLES= 78 RETCD= 2 DEGREE 3, 4 POINT RULE
ANS= 0.36505777   ERR=.686E-02 ERR EST=.714E-03 CALLS= 44# TRIANGLES= 34 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 0.36709663   ERR=.482E-02 ERR EST=.969E-03 CALLS= 72# TRIANGLES= 30 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.99999997E-04
ANS= 0.37198645   ERR=.665E-04 ERR EST=.982E-04 CALLS= 1218 TRIANGLES= 89 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS= 0.37151229   ERR=.408E-03 ERR EST=.181E-02 CALLS= 1616 TRIANGLES= 81# RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 0.37198785   ERR=.679E-04 ERR EST=.984E-04 CALLS= 1664 TRIANGLES= 21# RETCD= 2 DEGREE 3, 4 POINT RULE
ANS= 0.37116683   ERR=.753E-03 ERR EST=.927E-04 CALLS= 105# TRIANGLES= 77 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 0.36765602   ERR=.426E-02 ERR EST=.977E-04 CALLS= 858 TRIANGLES= 35 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.99999997E-05
ANS= 0.37199473   ERR=.747E-04 ERR EST=.997E-05 CALLS= 5516 TRIANGLES= 396 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS= 0.37151229   ERR=.408E-03 ERR EST=.181E-02 CALLS= 1616 TRIANGLES= 81# RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 0.3719959#   ERR=.759E-04 ERR EST=.994E-05 CALLS= 4032 TRIANGLES= 506 RETCD= 2 DEGREE 3, 4 POINT RULE
ANS= 0.37198573   ERR=.657E-04 ERR EST=.988E-05 CALLS= 245# TRIANGLES= 177 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 0.37188005   ERR=.399E-04 ERR EST=.944E-05 CALLS= 221# TRIANGLES= 87 RETCD= 2 DEGREE 7, 13 POINT RULE

```

SINGULAR PROBLEM.

$$\int_{-1}^1 \int_{-1}^1 \frac{xy^3 dx dy}{(x^2 + y^2)^3}$$

$$r^2 = x^2 + y^2$$

$$\epsilon^2 = 10^{-2}$$

REQUESTED ABSOLUTE ERROR=0.100000000  
ANS= 0.000000000 ERR=.000000000 ERR EST=.642E-01 CALLS= 70 TRIANGLES= 6 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
ANS= 0.10649381E-03 ERR=.106E-03 ERR EST=.999E-01 CALLS= 1260 TRIANGLES= 631 RETCD= 2 DEGREE 1, 1 POINT RULE  
ANS= 0.000000000 ERR=.000000000 ERR EST=.916E-01 CALLS= 152 TRIANGLES= 20 RETCD= 2 DEGREE 3, 4 POINT RULE  
ANS= 0.54088473E-01 ERR=.541E-01 ERR EST=.797E-01 CALLS= 126 TRIANGLES= 10 RETCD= 2 DEGREE 5, 7 POINT RULE  
ANS= 0.000000000 ERR=.000000000 ERR EST=.623E-01 CALLS= 156 TRIANGLES= 7 RETCD= 2 DEGREE 7, 13 POINT RULE  
REQUESTED ABSOLUTE ERROR=0.99999998E-02  
ANS= 0.000000000 ERR=.000000000 ERR EST=.958E-02 CALLS= 378 TRIANGLES= 28 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
ANS= 0.58999285E-04 ERR=.590E-04 ERR EST=.769E-01 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
ANS= 0.20578504E-04 ERR=.206E-04 ERR EST=.995E-02 CALLS= 1168 TRIANGLES= 147 RETCD= 2 DEGREE 3, 4 POINT RULE  
ANS= 0.12591481E-04 ERR=.126E-04 ERR EST=.994E-02 CALLS= 952 TRIANGLES= 69 RETCD= 2 DEGREE 5, 7 POINT RULE  
ANS= 0.000000000 ERR=.000000000 ERR EST=.680E-02 CALLS= 182 TRIANGLES= 8 RETCD= 2 DEGREE 7, 13 POINT RULE  
REQUESTED ABSOLUTE ERROR=0.10000000E-02  
ANS= 0.000000000 ERR=.000000000 ERR EST=.987E-03 CALLS= 2002 TRIANGLES= 144 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
ANS= 0.58999285E-04 ERR=.590E-04 ERR EST=.769E-01 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
ANS= 0.29183429E-05 ERR=.292E-05 ERR EST=.997E-03 CALLS= 3592 TRIANGLES= 450 RETCD= 2 DEGREE 3, 4 POINT RULE  
ANS= 0.26560295E-03 ERR=.266E-03 ERR EST=.989E-03 CALLS= 1824 TRIANGLES= 131 RETCD= 2 DEGREE 5, 7 POINT RULE  
ANS= 0.61157346E-03 ERR=.612E-03 ERR EST=.960E-03 CALLS= 1924 TRIANGLES= 75 RETCD= 2 DEGREE 7, 13 POINT RULE  
REQUESTED ABSOLUTE ERROR=0.99999997E-04  
ANS= 0.32596290E-08 ERR=.326E-08 ERR EST=.999E-04 CALLS= 8736 TRIANGLES= 625 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
ANS= 0.58999285E-04 ERR=.590E-04 ERR EST=.769E-01 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
ANS= 0.17229468E-07 ERR=.172E-07 ERR EST=.319E-03 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE  
ANS= 0.000000000 ERR=.000000000 ERR EST=.988E-04 CALLS= 3570 TRIANGLES= 256 RETCD= 2 DEGREE 5, 7 POINT RULE  
ANS= 0.44703484E-07 ERR=.447E-07 ERR EST=.979E-04 CALLS= 3588 TRIANGLES= 139 RETCD= 2 DEGREE 7, 13 POINT RULE  
REQUESTED ABSOLUTE ERROR=0.99999997E-05  
ANS= 0.000000000 ERR=.000000000 ERR EST=.701E-04 CALLS= 11326 TRIANGLES= 810 RETCD= 4 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
ANS= 0.58999285E-04 ERR=.590E-04 ERR EST=.769E-01 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
ANS= 0.17229468E-07 ERR=.172E-07 ERR EST=.319E-03 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE  
ANS= 0.42840838E-07 ERR=.428E-07 ERR EST=.998E-05 CALLS= 6982 TRIANGLES= 494 RETCD= 2 DEGREE 5, 7 POINT RULE  
ANS= 0.11175871E-07 ERR=.112E-07 ERR EST=.100E-04 CALLS= 5468 TRIANGLES= 211 RETCD= 2 DEGREE 7, 13 POINT RULE

SINGULAR PROBLEM.

$$\int_{-1}^1 \int_{-1}^1 \left( \frac{x r^3}{(r^2 + \epsilon^2)^3} - 100r^2 \right) r^2 = x^2 + y^2$$

$$\epsilon^2 = 10^{-2}$$

REQUESTED ABSOLUTE ERROR=0.1000000000  
ANS= -266.70966 ERR=.430E-01 ERR EST=.910E-01 CALLS= 84 TRIANGLES= 7 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
ANS= -266.17032 ERR=.496 ERR EST=.979 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
ANS= -266.66672 ERR=.305E-04 ERR EST=.916E-01 CALLS= 152 TRIANGLES= 20 RETCD= 2 DEGREE 3, 4 POINT RULE  
ANS= -266.61258 ERR=.541E-01 ERR EST=.797E-01 CALLS= 126 TRIANGLES= 10 RETCD= 2 DEGREE 5, 7 POINT RULE  
ANS= -266.66669 ERR=.000 ERR EST=.623E-01 CALLS= 156 TRIANGLES= 7 RETCD= 2 DEGREE 7, 13 POINT RULE  
REQUESTED ABSOLUTE ERROR=0.99999998E-02  
ANS= -266.65681 ERR=.187E-01 ERR EST=.970E-02 CALLS= 308 TRIANGLES= 23 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
ANS= -266.17032 ERR=.496 ERR EST=.979 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
ANS= -266.66663 ERR=.610E-04 ERR EST=.993E-02 CALLS= 1108 TRIANGLES= 147 RETCD= 2 DEGREE 3, 4 POINT RULE  
ANS= -266.66916 ERR=.247E-02 ERR EST=.994E-02 CALLS= 952 TRIANGLES= 69 RETCD= 2 DEGREE 5, 7 POINT RULE  
ANS= -266.66669 ERR=.000 ERR EST=.680E-02 CALLS= 182 TRIANGLES= 8 RETCD= 2 DEGREE 7, 13 POINT RULE  
REQUESTED ABSOLUTE ERROR=0.100000000E-02  
ANS= -266.66666 ERR=.305E-04 ERR EST=.974E-03 CALLS= 1246 TRIANGLES= 90 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
ANS= -266.17032 ERR=.496 ERR EST=.979 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
ANS= -266.66672 ERR=.305E-04 ERR EST=.996E-03 CALLS= 3584 TRIANGLES= 449 RETCD= 2 DEGREE 3, 4 POINT RULE  
ANS= -266.66669 ERR=.000 ERR EST=.987E-03 CALLS= 1792 TRIANGLES= 129 RETCD= 2 DEGREE 5, 7 POINT RULE  
ANS= -266.66698 ERR=.610E-03 ERR EST=.961E-03 CALLS= 1924 TRIANGLES= 75 RETCD= 2 DEGREE 7, 13 POINT RULE  
REQUESTED ABSOLUTE ERROR=0.99999997E-04  
ANS= -266.66666 ERR=.305E-04 ERR EST=.998E-04 CALLS= 6874 TRIANGLES= 492 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
ANS= -266.17032 ERR=.496 ERR EST=.979 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
ANS= -266.66672 ERR=.305E-04 ERR EST=.313E-03 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE  
ANS= -266.66672 ERR=.305E-04 ERR EST=.992E-04 CALLS= 3570 TRIANGLES= 256 RETCD= 2 DEGREE 5, 7 POINT RULE  
ANS= -266.66669 ERR=.000 ERR EST=.984E-04 CALLS= 3588 TRIANGLES= 139 RETCD= 2 DEGREE 7, 13 POINT RULE  
REQUESTED ABSOLUTE ERROR=0.99999997E-05  
ANS= -266.66666 ERR=.305E-04 ERR EST=.477E-04 CALLS= 11326 TRIANGLES= 810 RETCD= 4 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
ANS= -266.17032 ERR=.496 ERR EST=.979 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
ANS= -266.66672 ERR=.305E-04 ERR EST=.313E-03 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE  
ANS= -266.66672 ERR=.305E-04 ERR EST=.997E-05 CALLS= 6972 TRIANGLES= 499 RETCD= 2 DEGREE 5, 7 POINT RULE  
ANS= -266.66669 ERR=.000 ERR EST=.993E-05 CALLS= 5538 TRIANGLES= 214 RETCD= 2 DEGREE 7, 13 POINT RULE

SINGULAR PROBLEM.

$$\int_{-1}^1 \int_{-1}^1 \frac{xy^3}{(x^2+y^2)^3} dx dy$$

$$r^2 = x^2 + y^2$$

$$\epsilon^2 = 10^{-4}$$

```

REQUESTED ABSOLUTE ERROR=0.10000000
ANS= 0.00000000  ERR=.000  ERR EST=.960E-01 CALLS= 294 TRIANGLES= 22 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS=-0.27481932E-03 ERR=.275E-03 ERR EST=.419  CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 0.15954673E-03 ERR=.160E-03 ERR EST=.988E-01 CALLS= 1824 TRIANGLES= 229 RETCD= 2 DEGREE 3, 4 POINT RULE
ANS= 0.23545772 ERR=.235  ERR EST=.944E-01 CALLS= 714 TRIANGLES= 52 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS=-0.58114529E-06 ERR=.581E-06 ERR EST=.878E-01 CALLS= 416 TRIANGLES= 17 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.99999998E-02
ANS= 0.00000000  ERR=.000  ERR EST=.999E-02 CALLS= 1666 TRIANGLES= 120 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS=-0.27481932E-03 ERR=.275E-03 ERR EST=.419  CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 0.52135438E-05 ERR=.521E-05 ERR EST=.997E-02 CALLS= 4496 TRIANGLES= 563 RETCD= 2 DEGREE 3, 4 POINT RULE
ANS=-0.27336180E-04 ERR=.273E-04 ERR EST=.997E-02 CALLS= 3500 TRIANGLES= 251 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 0.90003014E-04 ERR=.900E-04 ERR EST=.963E-02 CALLS= 1924 TRIANGLES= 75 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.10000000E-02
ANS= 0.00000000  ERR=.000  ERR EST=.997E-03 CALLS= 8526 TRIANGLES= 610 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS=-0.27481932E-03 ERR=.275E-03 ERR EST=.419  CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 0.13727695E-04 ERR=.137E-04 ERR EST=.385E-02 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE
ANS= 0.14007092E-05 ERR=.140E-05 ERR EST=.998E-03 CALLS= 5978 TRIANGLES= 428 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 0.18424078E-01 ERR=.184E-01 ERR EST=.989E-03 CALLS= 6838 TRIANGLES= 264 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.99999997E-04
ANS= 0.00000000  ERR=.000  ERR EST=.636E-03 CALLS=11326 TRIANGLES= 810 RETCD= 4 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS=-0.27481932E-03 ERR=.275E-03 ERR EST=.419  CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 0.13727695E-04 ERR=.137E-04 ERR EST=.385E-02 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE
ANS= 0.00000000  ERR=.000  ERR EST=.996E-04 CALLS= 9954 TRIANGLES= 712 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 0.00000000  ERR=.000  ERR EST=.992E-04 CALLS= 9854 TRIANGLES= 380 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.99999997E-05
ANS= 0.00000000  ERR=.000  ERR EST=.636E-03 CALLS=11326 TRIANGLES= 810 RETCD= 4 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS=-0.27481932E-03 ERR=.275E-03 ERR EST=.419  CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 0.13727695E-04 ERR=.137E-04 ERR EST=.385E-02 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE
ANS= 0.13923272E-06 ERR=.139E-06 ERR EST=.622E-04 CALLS=11326 TRIANGLES= 810 RETCD= 4 DEGREE 5, 7 POINT RULE
ANS= 0.74505806E-08 ERR=.745E-08 ERR EST=.993E-05 CALLS=15860 TRIANGLES= 611 RETCD= 2 DEGREE 7, 13 POINT RULE

```

SINGULAR PROBLEM.

$$\int_{-1}^1 \int_{-1}^1 \frac{xr^3}{(r^2 + \epsilon^2)^3} dx dy$$

$$r^2 = x^2 + y^2$$

$$\epsilon^2 = 10^{-6}$$

```

REQUESTED ABSOLUTE ERROR=0.10000000
ANS= 0.00000000  ERR=.000  ERR EST=.980E-01 CALLS= 742 TRIANGLES= 54 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS=-0.35093725E-03 ERR=.351E-03 ERR EST=1.06 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 0.14306977E-03 ERR=.143E-03 ERR EST=.991E-01 CALLS= 3488 TRIANGLES= 437 RETCD= 2 DEGREE 3, 4 POINT RULE
ANS= 0.45059815E-01 ERR=.451E-01 ERR EST=.990E-01 CALLS= 1638 TRIANGLES= 118 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 0.39584339  ERR=.396  ERR EST=.976E-01 CALLS= 416 TRIANGLES= 17 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.99999998E-02
ANS= 0.00000000  ERR=.000  ERR EST=.992E-02 CALLS= 3514 TRIANGLES= 252 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS=-0.35093725E-03 ERR=.351E-03 ERR EST=1.06 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 0.28915703E-04 ERR=.289E-04 ERR EST=.204E-01 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE
ANS= 0.82850456E-05 ERR=.829E-05 ERR EST=.994E-02 CALLS= 6216 TRIANGLES= 445 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 0.34272671E-06 ERR=.343E-06 ERR EST=.990E-02 CALLS= 7930 TRIANGLES= 306 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.10000000E-02
ANS= 0.00000000  ERR=.000  ERR EST=.191E-02 CALLS=11326 TRIANGLES= 810 RETCD= 4 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS=-0.35093725E-03 ERR=.351E-03 ERR EST=1.06 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 0.28915703E-04 ERR=.289E-04 ERR EST=.204E-01 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE
ANS= 0.00000000  ERR=.000  ERR EST=.999E-03 CALLS=11242 TRIANGLES= 804 RETCD= 2 DEGREE 5, 7 POINT RULE
ANS= 0.00000000  ERR=.000  ERR EST=.984E-03 CALLS=11830 TRIANGLES= 456 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.99999997E-04
ANS= 0.00000000  ERR=.000  ERR EST=.191E-02 CALLS=11326 TRIANGLES= 810 RETCD= 4 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS=-0.35093725E-03 ERR=.351E-03 ERR EST=1.06 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 0.28915703E-04 ERR=.289E-04 ERR EST=.204E-01 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE
ANS= 0.65192580E-07 ERR=.652E-07 ERR EST=.965E-03 CALLS=11326 TRIANGLES= 810 RETCD= 4 DEGREE 5, 7 POINT RULE
ANS= 0.37252903E-08 ERR=.373E-08 ERR EST=.998E-04 CALLS=19396 TRIANGLES= 747 RETCD= 2 DEGREE 7, 13 POINT RULE
REQUESTED ABSOLUTE ERROR=0.99999997E-05
ANS= 0.00000000  ERR=.000  ERR EST=.191E-02 CALLS=11326 TRIANGLES= 810 RETCD= 4 DEGREE 3, 7 POINT RULE, LAURIE SPLIT
ANS=-0.35093725E-03 ERR=.351E-03 ERR EST=1.06 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE
ANS= 0.28915703E-04 ERR=.289E-04 ERR EST=.204E-01 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE
ANS= 0.65192580E-07 ERR=.652E-07 ERR EST=.965E-03 CALLS=11326 TRIANGLES= 810 RETCD= 4 DEGREE 5, 7 POINT RULE
ANS= 0.74505806E-08 ERR=.745E-08 ERR EST=.636E-04 CALLS=21034 TRIANGLES= 810 RETCD= 4 DEGREE 7, 13 POINT RULE

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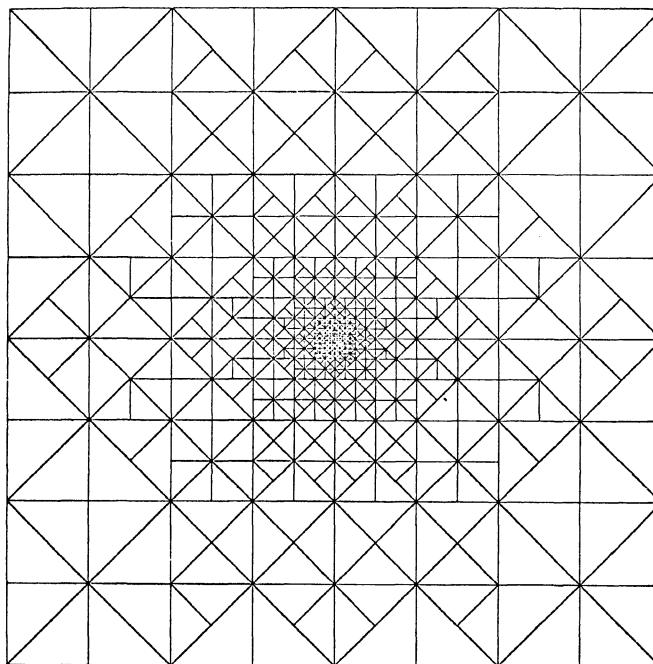
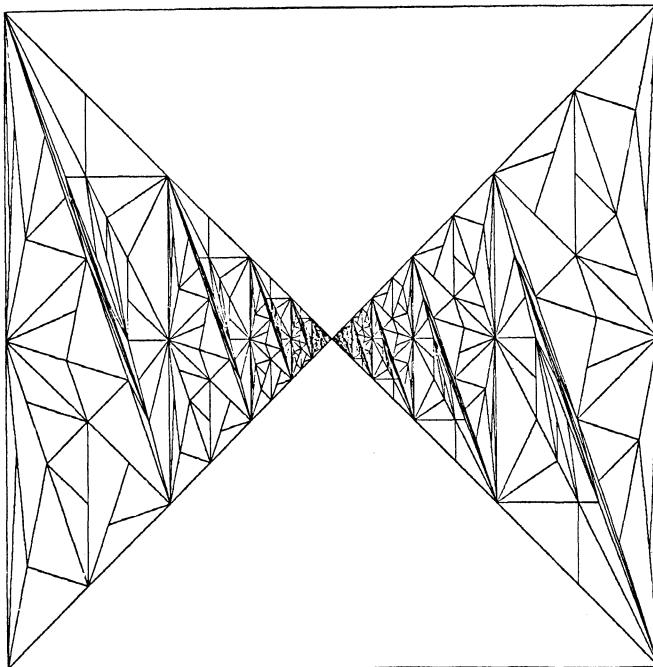
DISCONTINUOUS PROBLEM.

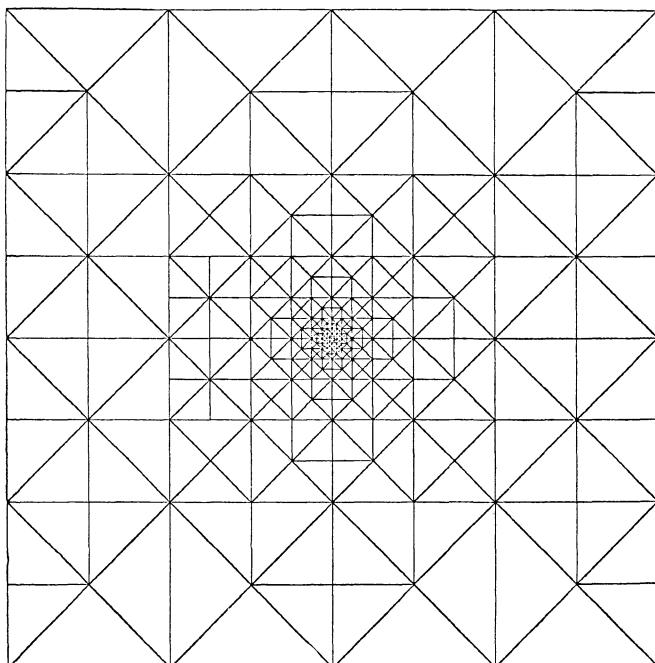
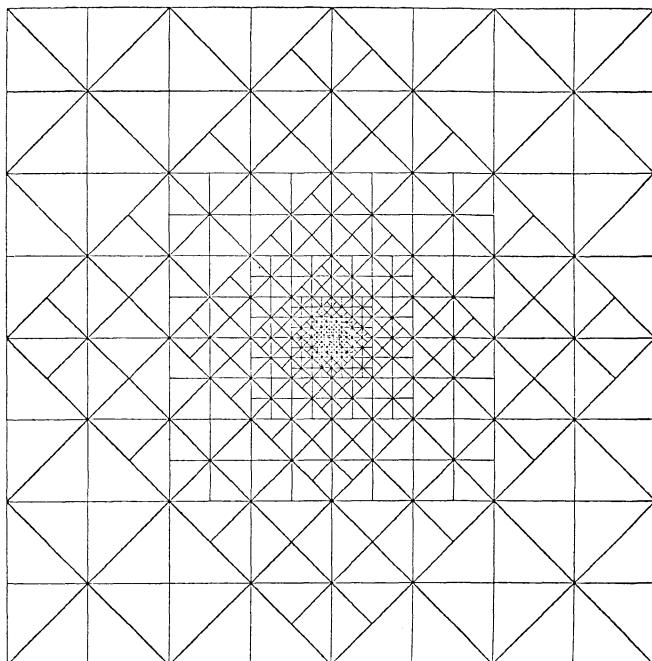
$$\int_{-1}^1 \int_{-1}^1 X_C(x,y) dx dy = \pi$$

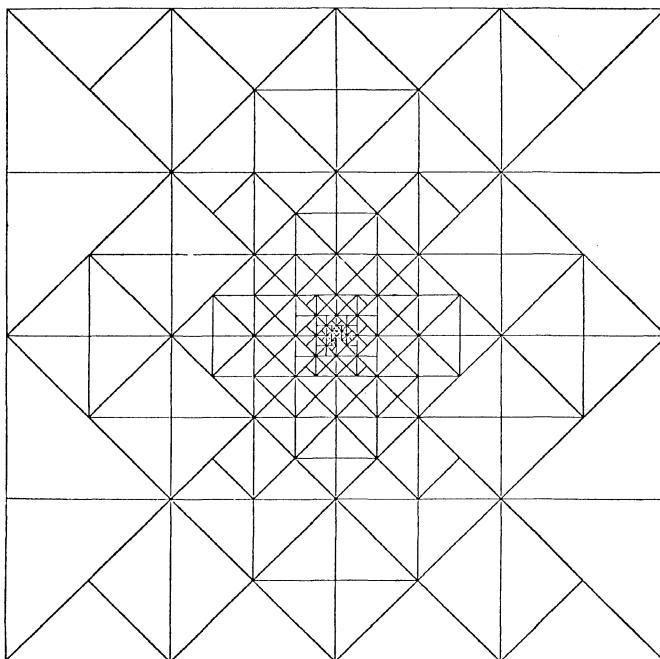
$$C = \{x^2 + y^2 \leq 1\}$$

REQUESTED ABSOLUTE ERROR=0.10000000E-02  
ANS= 2.9693513 ERR=.172 ERR EST=.828E-01 CALLS= 28 TRIANGLES= 3 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
ANS= 4.0000000E-01 ERR=.858 ERR EST=.956E-01 CALLS= 26 TRIANGLES= 14 RETCD= 2 DEGREE 1, 1 POINT RULE  
ANS= 3.2382813 ERR=.967E-01 ERR EST=.988E-01 CALLS= 984 TRIANGLES= 124 RETCD= 2 DEGREE 3, 4 POINT RULE  
ANS= 2.9731216 ERR=.168 ERR EST=.898E-01 CALLS= 84 TRIANGLES= 7 RETCD= 2 DEGREE 5, 7 POINT RULE  
ANS= 3.0630066 ERR=.786E-01 ERR EST=.880E-01 CALLS= 130 TRIANGLES= 6 RETCD= 2 DEGREE 7, 13 POINT RULE  
REQUESTED ABSOLUTE ERROR=0.99999998E-02  
ANS= 3.3689220E-01 ERR=.227 ERR EST=.999E-02 CALLS= 1036 TRIANGLES= 75 RETCD= 2 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
ANS= 3.2021484 ERR=.606E-01 ERR EST=.212E-01 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
ANS= 3.1770835 ERR=.355E-01 ERR EST=.998E-02 CALLS= 5472 TRIANGLES= 685 RETCD= 2 DEGREE 3, 4 POINT RULE  
ANS= 3.1414831 ERR=.110E-03 ERR EST=.989E-02 CALLS= 1764 TRIANGLES= 127 RETCD= 2 DEGREE 5, 7 POINT RULE  
ANS= 3.1680777 ERR=.265E-01 ERR EST=.947E-02 CALLS= 1586 TRIANGLES= 62 RETCD= 2 DEGREE 7, 13 POINT RULE  
REQUESTED ABSOLUTE ERROR=0.10000000E-02  
ANS= 3.3666737 ERR=.225 ERR EST=.236E-02 CALLS=11326 TRIANGLES= 810 RETCD= 4 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
ANS= 3.2021484 ERR=.606E-01 ERR EST=.212E-01 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
ANS= 3.1765342 ERR=.349E-01 ERR EST=.650E-02 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE  
ANS= 3.1490645 ERR=.747E-02 ERR EST=.123E-02 CALLS=11326 TRIANGLES= 810 RETCD= 4 DEGREE 5, 7 POINT RULE  
ANS= 3.1429923 ERR=.148E-02 ERR EST=.998E-03 CALLS=14404 TRIANGLES= 555 RETCD= 2 DEGREE 7, 13 POINT RULE  
REQUESTED ABSOLUTE ERROR=0.99999997E-04  
ANS= 3.3666737 ERR=.225 ERR EST=.236E-02 CALLS=11326 TRIANGLES= 810 RETCD= 4 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
ANS= 3.2021484 ERR=.606E-01 ERR EST=.212E-01 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
ANS= 3.1765342 ERR=.349E-01 ERR EST=.650E-02 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE  
ANS= 3.1490645 ERR=.747E-02 ERR EST=.123E-02 CALLS=11326 TRIANGLES= 810 RETCD= 4 DEGREE 5, 7 POINT RULE  
ANS= 3.1399288 ERR=.166E-02 ERR EST=.497E-03 CALLS=21034 TRIANGLES= 810 RETCD= 4 DEGREE 7, 13 POINT RULE  
REQUESTED ABSOLUTE ERROR=0.99999997E-05  
ANS= 3.3666737 ERR=.225 ERR EST=.236E-02 CALLS=11326 TRIANGLES= 810 RETCD= 4 DEGREE 3, 7 POINT RULE, LAURIE SPLIT  
ANS= 3.2021484 ERR=.606E-01 ERR EST=.212E-01 CALLS= 1618 TRIANGLES= 810 RETCD= 4 DEGREE 1, 1 POINT RULE  
ANS= 3.1765342 ERR=.349E-01 ERR EST=.650E-02 CALLS= 6472 TRIANGLES= 810 RETCD= 4 DEGREE 3, 4 POINT RULE  
ANS= 3.1490645 ERR=.747E-02 ERR EST=.123E-02 CALLS=11326 TRIANGLES= 810 RETCD= 4 DEGREE 5, 7 POINT RULE  
ANS= 3.1399288 ERR=.166E-02 ERR EST=.497E-03 CALLS=21034 TRIANGLES= 810 RETCD= 4 DEGREE 7, 13 POINT RULE

Singular problem with  $\varepsilon^2 = 10^{-4}$  Requested absolute error  $1 \times 10^{-3}$

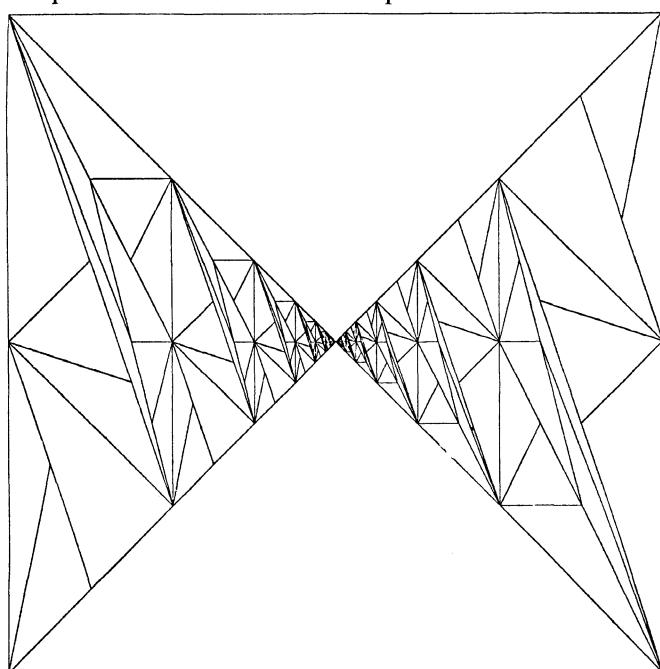


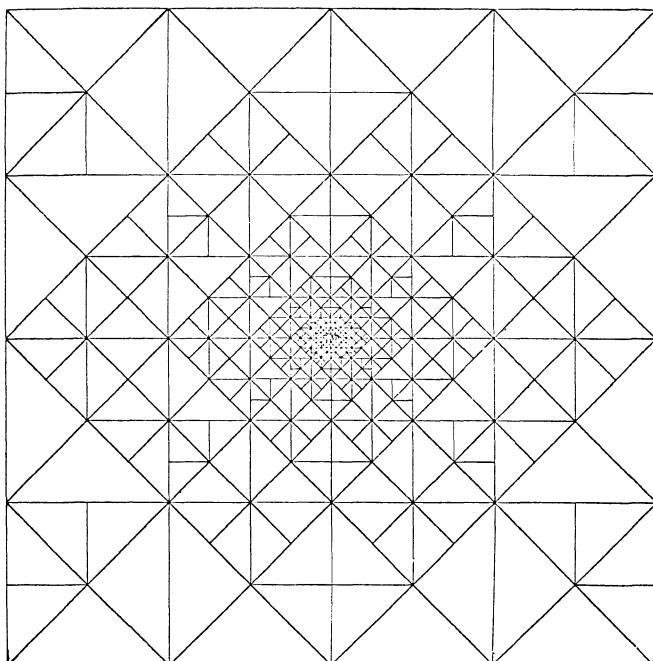
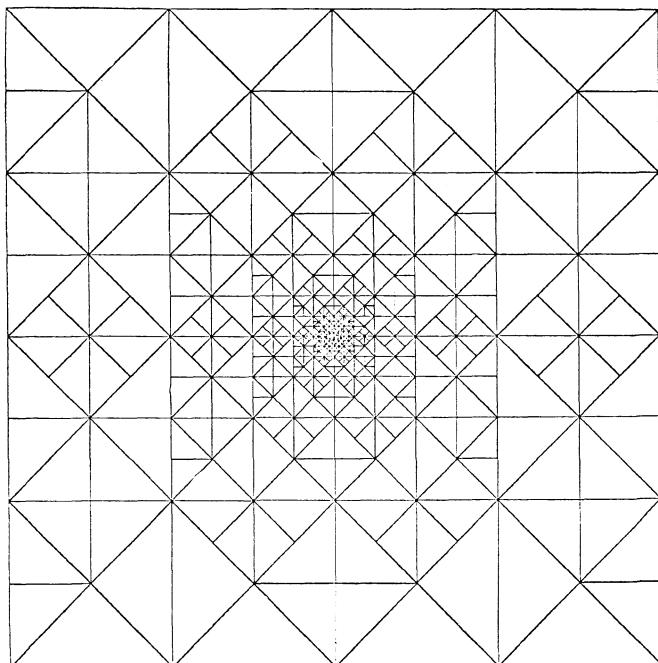


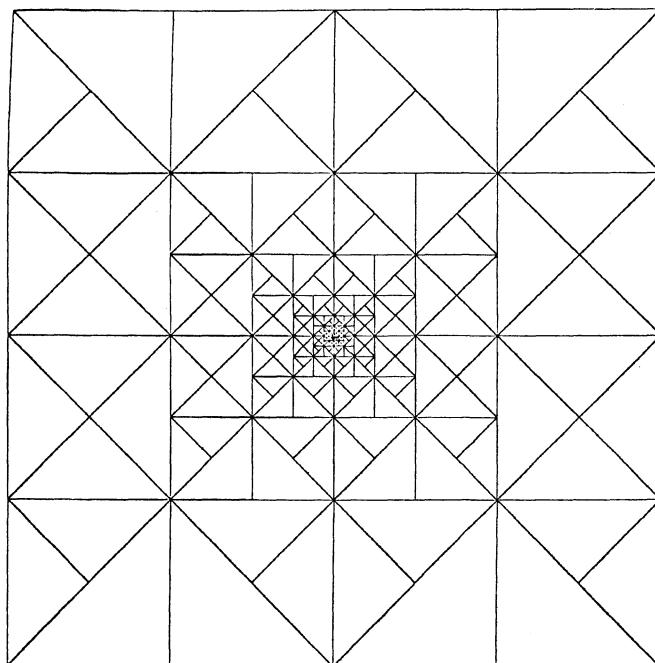
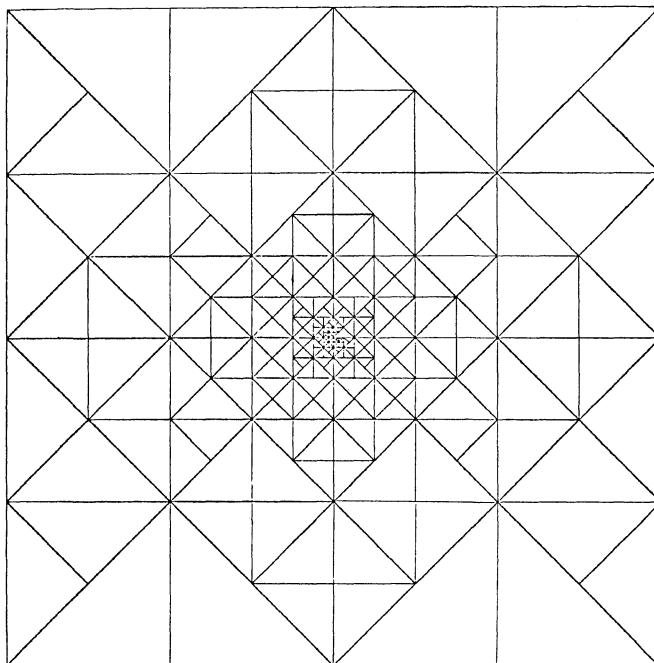


Singular problem with  $\varepsilon = 10^{-6}$

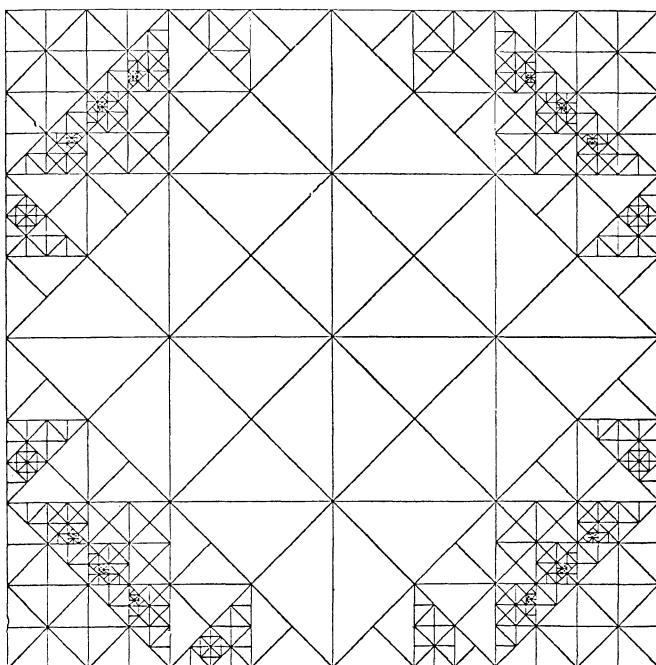
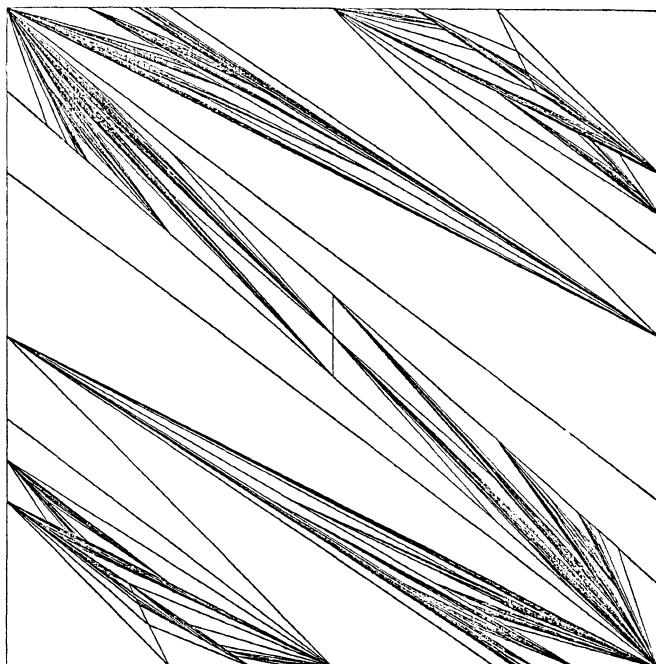
Requested absolute error  $1 \times 10^{-2}$

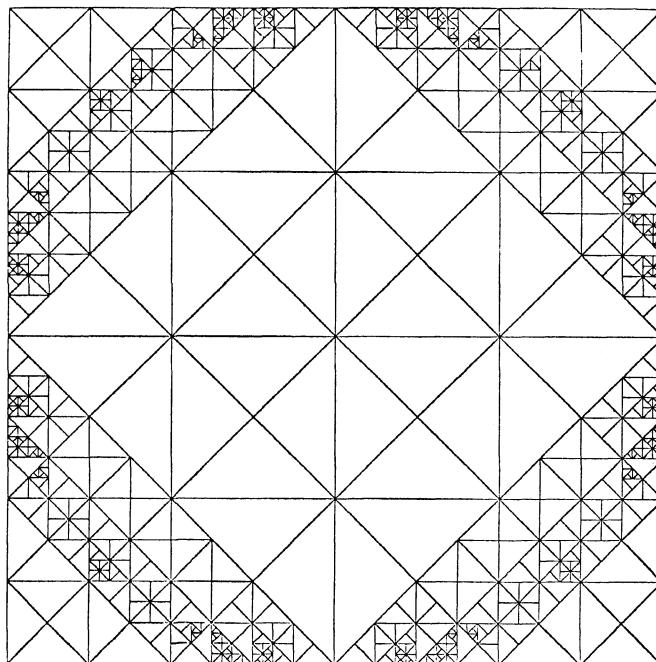
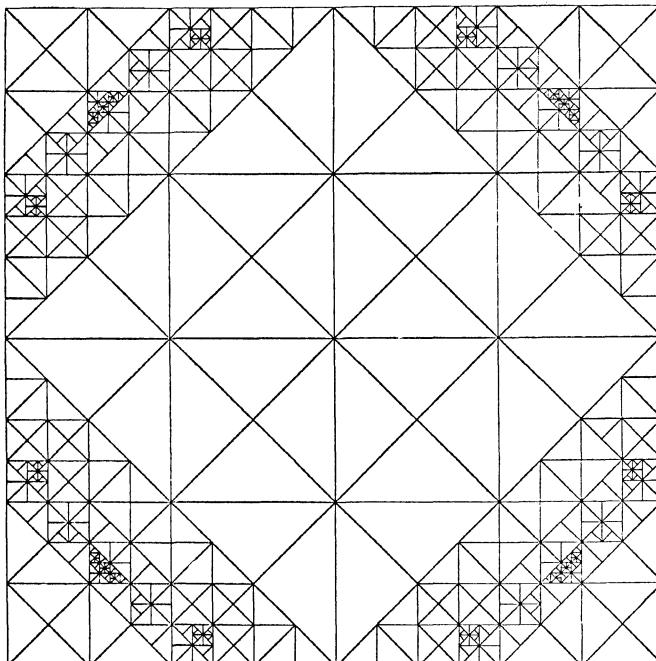


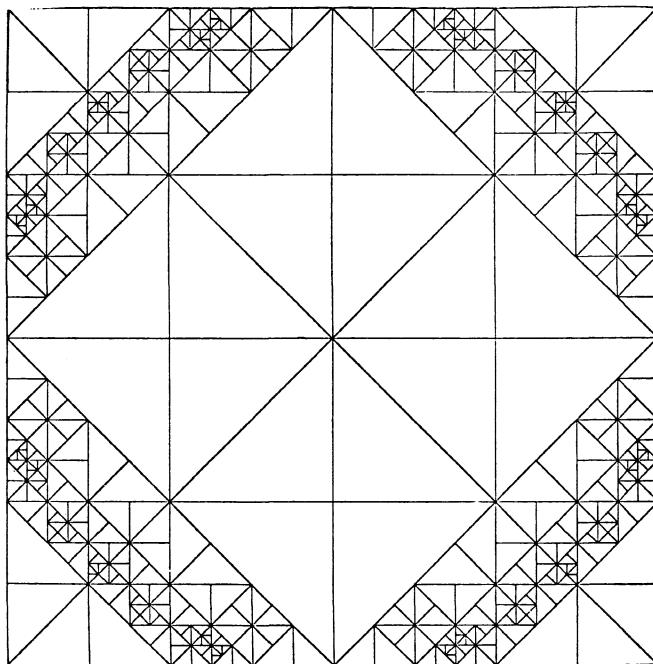




Discontinuous example Requested absolute error  $0.1 \times 10^{-3}$







for which the 7-5 and 13-7 rules use 9954 and 9854 calls, respectively, and achieve the same accuracy.

After the numerical results, we have three sets of pictures, the first two sets corresponding to the singular problem and the third set corresponding to a discontinuous problem. These pictures correspond to the same sequence: Laurie's rule, the 1-1, 4-3, 7-5, and 13-7 rules, respectively. The two examples are the singular potential problem and a discontinuous problem of the form  $\int_{-1}^1 \int_{-1}^1 \chi_A(u, v) du dv$  where  $\chi_A$  is the characteristic function of the domain  $A$ , i.e.,  $\chi_A = 1$  on  $A$  and  $\chi_A = 0$  outside  $A$ . This discontinuous problem is a model of a surface-surface intersection problem that we were asked to solve.

Examples 1-4 in the following are Laurie's examples. These are followed by the singular problem and then the discontinuous problem.

**4. Conclusions.** We recommend the 13-7 adaptive cubature, with the 7-5 as second choice. Our error estimation method, although simple, is accurate. Our method of triangle subdivision is effective in that it produces optimally "fat" triangles with the concomitant numerical stability. To distinguish between the various cubatures requires tackling the more difficult examples such as singular and discontinuous integrands.

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