

One-dependent coloring by finitary factors

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Abstract. Holroyd and Liggett recently proved the existence of a stationary 1-dependent 4-coloring of the integers, the first stationary k -dependent q -coloring for any k and q , and arguably the first natural finitely dependent process that is not a block factor of an i.i.d. process. That proof specifies a consistent family of finite-dimensional distributions, but does not yield a probabilistic construction on the whole integer line. Here we prove that the process can be expressed as a finitary factor of an i.i.d. process. The factor is described explicitly, and its coding radius obeys power-law tail bounds.

Résumé. Holroyd et Liggett ont récemment prouvé l'existence d'un 4-coloriage stationnaire et 1-dépendant des entiers, le premier q -coloriage stationnaire et k -dépendant pour tous k et q , et probablement le premier processus naturel à dépendance finie qui ne corresponde pas à un facteur par blocs d'un processus i.i.d. Cette preuve définit une famille consistante de distributions finidimensionnelles, mais n'offre pas de construction probabiliste sur tous les entiers. On montre ici que l'on peut exprimer le processus comme un facteur par blocs d'un processus i.i.d. Le facteur a une description explicite, et son rayon de codage satisfait des bornes de type loi de puissance.

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1. Introduction

Let $X = (X_i)_{i \in \mathbb{Z}}$ be a stochastic process, i.e. a random element of $\mathbb{R}^{\mathbb{Z}}$. We call X a (proper) q -coloring if each X_i takes values in $[q] := \{1, \dots, q\}$, and almost surely we have $X_i \neq X_{i+1}$ for all $i \in \mathbb{Z}$. A process X is called k -dependent if the random vectors $(X_i)_{i \in A}$ and $(X_i)_{i \in B}$ are independent of each other whenever A and B are two subsets of \mathbb{Z} satisfying $|a - b| > k$ for all $a \in A$ and $b \in B$. A process is *finitely dependent* if it is k -dependent for some integer k . A process X is *stationary* if $(X_i)_{i \in \mathbb{Z}}$ and $(X_{i+1})_{i \in \mathbb{Z}}$ are equal in law. Holroyd and Liggett [5] proved the existence of a stationary 1-dependent 4-coloring, and a stationary 2-dependent 3-coloring. These were the first known stationary finitely dependent colorings. The descriptions of the processes given in [5] are mysterious, and involve specifying a consistent family of finite-dimensional distributions rather than an explicit construction on \mathbb{Z} .

A natural way to formalize “construction on \mathbb{Z} ” is the notion of a factor of an i.i.d. process. A process X is a *factor* of another process $Y = (Y_i)_{i \in \mathbb{Z}}$ if it can be expressed as $X = F(Y)$ for some deterministic function F that is *translation-equivariant*, i.e. that commutes with the action of translations of \mathbb{Z} . A factor of a stationary process is itself stationary. The concept may be strengthened and made quantitative: a factor is *finitary* if for almost every y (with respect to the law of Y) there exists $t < \infty$ such that whenever y' agrees with y on the interval $\{-t, \dots, t\}$, the resulting values assigned to 0 agree, i.e. $F(y')_0 = F(y)_0$. In that case we write $T(y)$ for the minimum such t , and we call the random variable $T = T(Y)$ the *coding radius* of the factor. In other words, in a finitary factor, the symbol X_0 at the origin can be determined by examining only those variables Y_i within a random, finite, but perhaps unbounded distance T from the origin.

Our main result is that finitely dependent coloring can be done by a finitary factor.

Theorem 1. *There exists a 1-dependent 4-coloring of \mathbb{Z} that is a finitary factor of an i.i.d. process. The coding radius T satisfies*

$$\mathbb{P}(T > t) < ct^{-\alpha}, \quad t \geq 1,$$

for some absolute constants $c, \alpha > 0$.

Our proof of Theorem 1 gives an explicit description of the finitary factor F , and our 4-coloring X is actually the same as the one in [5] (but constructed in a different way). This explicit description is quite simple and natural, although the reasons for 1-dependence remain somewhat mysterious. We also obtain an explicit power α , although it is very close to 0. Refinement of our method could yield a larger α , but it would still be strictly less than 1, with T having infinite mean. We do not know whether there exists a finitely dependent coloring that is a finitary factor of an i.i.d. process with finite mean coding radius.

The existence of stationary finitely dependent colorings is surprising for several reasons. A *block factor* is a finitary factor with *bounded* coding radius (so that X_j is a function of $(Y_{j-t}, \dots, Y_{j+t})$ for some fixed t). Block factors of i.i.d. processes provide a natural means to construct finitely dependent processes: if the coding radius is at most t then the process is $2t$ -dependent. Indeed, for several decades it was an open problem whether *every* stationary finitely dependent process was a block factor of an i.i.d. process (see e.g. [8–10]). The first counterexample appeared in [3] (see also [1]). Prior to the discovery of the finitely dependent coloring in [5], there was a seemingly well-supported belief that most “natural” finitely dependent processes are block factors (see e.g. [2]). However, it turns out that no block factor coloring exists (see e.g. [5, 7, 12]). Hence, the result of [5] shows that on the contrary, the very natural task of *coloring* serves to distinguish between block factors and finitely dependent processes. In fact, using coloring as a starting point, the same conclusion can be extended to every shift of finite type satisfying certain non-degeneracy conditions. It is also interesting that a finitely dependent coloring cannot be hidden Markov. See [5] for more details.

Extensions, questions and applications

As mentioned above, [5] proves the existence of a stationary 2-dependent 3-coloring as well as a 1-dependent 4-coloring. In fact, the two processes are defined essentially identically, except using different numbers of colors. (But surprisingly, the same construction does not yield a finitely dependent q -coloring for any $q \notin \{3, 4\}$.) One may attempt to apply our method to the 2-dependent 3-coloring, but we will see that it meets a fundamental obstacle in this case.

A result of Smorodinsky [13] states that stationary finitely dependent processes of equal entropy are finitarily isomorphic, implying that the 2-dependent 3-coloring of [5] is also a finitary factor of an i.i.d. process. Unfortunately, [13] contains only a brief sketch of the proof, and the details of the argument do not seem to be available. In any case, we do not know how to express the 2-dependent 3-coloring as an explicit finitary factor of an i.i.d. process, analogously to the one we exhibit for the 4-coloring.

Very few stationary finitely dependent colorings are currently known. By a result of Schramm (see [7] or [5]), no stationary 1-dependent 3-coloring exists. The stationary 1-dependent 4-coloring is conjectured in [5] to be unique, although proving this is wide open, and the current construction does not appear to help. The case $(k, q) = (1, 4)$ is shown in [5] to be a critical point in a certain sense. It is plausible that the 2-dependent 3-coloring is unique also, although the evidence is less strong in this case. It is natural to expect that there is far more flexibility in k -dependent q -colorings for larger k and q , although constructing examples currently appears difficult. In [6], a 1-dependent q -coloring that is symmetric in the colors is constructed for each $q \geq 4$. Besides these colorings and the two in [5], and straightforward embellishments thereof, no other examples are known. One such embellishment, described in [5], is a 3-dependent 3-coloring that arises as a simple block factor of the 1-dependent 4-coloring. Since a composition of finitary factors is finitary, Theorem 1 implies that this 3-dependent 3-coloring is a finitary factor of an i.i.d. process also.

One natural guess is that finite mean coding radius is possible except in “critical” cases. In light of the above observations, this would lead to the conjecture that there exists a k -dependent q -coloring that is a finitary factor of an i.i.d. process with finite mean coding radius if and only if $k \geq 1$, $q \geq 3$, and $(k, q) \notin \{(1, 3), (2, 3), (1, 4)\}$.

Coloring on \mathbb{Z} is a key case within a more general framework. It is proved in [5] that for every shift of finite type S on \mathbb{Z} that satisfies a certain non-degeneracy condition, there is a stationary finitely dependent process that lies a.s.

in S . Additionally, in the d -dimensional hypercubic lattice \mathbb{Z}^d , there exist a 1-dependent q -coloring and a k -dependent 4-coloring (where q and k depend on d). These facts are proved by starting from the 1-dependent 4-coloring of \mathbb{Z} and applying block-factors (in some cases using methods developed in [7]). Consequently, using our Theorem 1, each of these processes is also a finitary factor of an i.i.d. process.

The question of q -coloring as a finitary factor of a i.i.d. process (without the finite dependence requirement) is addressed in [7], including on \mathbb{Z}^d . Depending on q and d , the best coding radius tail that can be achieved is either a power law (when $q = 3$ and $d \geq 2$) or a tower function (when $q \geq 4$ and $d \geq 2$, or $q \geq 3$ and $d = 1$).

Coloring has applications in computer science. For instance, colors may represent time schedules or communication frequencies for machines in a network, where adjacent machines would conflict if they used the same color. (More general constraints can be modeled by shifts of finite type.) Finite dependence implies a security benefit – an adversary who gains knowledge of some colors learns nothing about the others, except within a fixed finite distance. A finitary factor of an i.i.d. process is also desirable. It has the interpretation that the colors can be computed by the machines themselves in *distributed* fashion, based on randomness generated locally, combined with communication with machines within a finite distance. All machines follow the same protocol, and no central authority is needed. See e.g. [11,12] for more information. Unfortunately, the finitary factor of Theorem 1 is of limited practical use because of the heavy tail of T – the communication needed to determine the color at the origin is almost surely finite, but often huge.

Outline of proof

As mentioned earlier, the construction in [5] involves specifying the law of the coloring restricted to a finite interval, and proving that these laws form a consistent family. The law on an interval has a probabilistic interpretation, involving inserting colors in a random order. However, this order is not uniform, but weighted to favor insertions at the endpoints. The random orders themselves are therefore *not* consistent between different intervals. Using uniformly random orders instead gives consistent orders but inconsistent colorings. However, we show that, in the limit of a long interval, the choice of weight does not affect the law near the center. The key observation is that endpoint insertions are typically few (in fact $\Theta(\log n)$ in an interval of length n), even under the weighting, so their effect can be neglected. In the course of the proof we explore various properties of insertion processes that seem interesting in their own right.

To obtain a factor of an i.i.d. process, we then introduce a “graphical representation” of the insertion process that can be extended naturally to \mathbb{Z} . Each inserted color must itself be randomly chosen, and must differ from its neighbors. With 4 (or more) colors, this means that there is a choice, and we use this to define special locations at which the random color can be decoupled from its surroundings, leading to a finite coding radius. (On the other hand, with 3 colors there is no choice – an inserted color must differ from its neighbors, which in turn differ from each other. For this reason, our method does not enable the 2-dependent 3-coloring to be expressed as a finitary factor.)

2. The construction

Fix a number of colors $q \geq 3$. Let $(U_i)_{i \in \mathbb{Z}}$ be i.i.d. random variables, with each U_i uniformly distributed on the interval $[0, 1]$. We interpret U_i as the *arrival time* of the integer i . The idea will be that when an integer arrives, it chooses a color uniformly at random from the colors that are not present among its two current neighbors (i.e. the nearest integers to the left and to the right that arrived before it), although the situation is complicated by the need to do this locally yet consistently throughout \mathbb{Z} . For $i \in \mathbb{Z}$, define:

$$L(i) := \max\{j < i : U_j < U_i\};$$

$$R(i) := \min\{j > i : U_j < U_i\}.$$

Let $(\phi_i)_{i \in \mathbb{Z}}$ be i.i.d. permutations, with each ϕ_i uniformly distributed on the symmetric group S_q of permutations of $[q]$, and with $(\phi_i)_{i \in \mathbb{Z}}$ independent of $(U_i)_{i \in \mathbb{Z}}$. The idea is that ϕ_i denotes the *preference order* of integer i over the q colors, with $\phi_i(j)$ being i 's j th favorite color, for $j = 1, \dots, q$.

It is natural to assign $i \in \mathbb{Z}$ to a point with coordinates (i, U_i) , and to join it with directed edges to the points corresponding to $L(i)$ and $R(i)$. This gives an infinite graph composed of triangles, with constant out-degree 2, as in

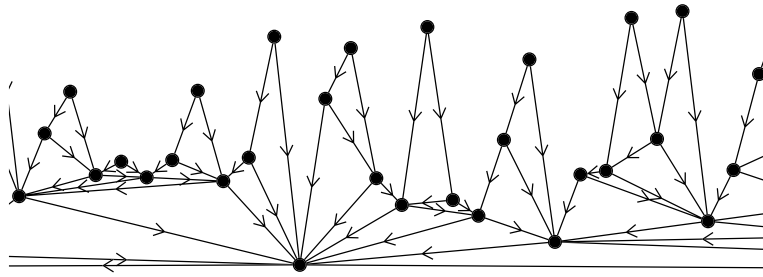


Fig. 1. Part of the infinite graph obtained by joining each integer i to $L(i)$ and $R(i)$.

Figure 1. (Finite restrictions of this graph will appear in the later proofs.) We will use $(\phi_i)_{i \in \mathbb{Z}}$ to choose a random proper coloring of this graph.

Given $(U_i)_{i \in \mathbb{Z}}$ and $(\phi_i)_{i \in \mathbb{Z}}$, we seek a sequence of colors $(X_i)_{i \in \mathbb{Z}} \in [q]^{\mathbb{Z}}$ that satisfies the system of equations

$$X_i = \phi_i(K), \quad i \in \mathbb{Z},$$

$$\text{where } K = K(i) = \min\{k \in [q] : X_{L(i)} \neq \phi_i(k) \neq X_{R(i)}\}. \quad (1)$$

Thus, the integer i is assigned its favorite color X_i among those that have not been taken by its current neighbors at its arrival time.

It is easy to check that any solution $(X_i)_{i \in \mathbb{Z}}$ to (1) is a q -coloring; indeed, we have $X_{L(i)} \neq X_i \neq X_{R(i)}$, but if $U_{i+1} < U_i$ then $R(i) = i + 1$, and otherwise $L(i + 1) = i$; thus, $X_i \neq X_{i+1}$. However, it is not immediately clear whether there is a solution: X_i is expressed by (1) in terms of $X_{L(i)}$ and $X_{R(i)}$, which in turn are expressed in terms of $X_{L(L(i))}$, $X_{R(L(i))}$, etc., so the computation apparently involves an infinite regress.

The resolution of this issue depends crucially on the number of colors. By a similar argument to the above, any solution must have $X_{L(i)} \neq X_{R(i)}$ for all i , so precisely two colors are ruled out for X_i by the requirement $X_{L(i)} \neq X_i \neq X_{R(i)}$. Therefore, if $q = 3$ then only one color remains, so the preference order ϕ_i is irrelevant. On the other hand, if $q \geq 4$ then i has a choice, therefore it will never need its 4th favorite color $\phi_i(4)$ or worse. This will allow us to end the regress: if the favorite of i is the 4th favorite of $L(i)$ and $R(i)$, then we know that i will receive its favorite color. Using this idea, we will prove the following in the next section.

Proposition 2. Fix $q \geq 4$. Let $(U_i)_{i \in \mathbb{Z}}$ be i.i.d. uniform on $[0, 1]$, and $(\phi_i)_{i \in \mathbb{Z}}$ i.i.d. uniform on S_q , independent of each other. Almost surely, the system of equations (1) has a unique solution $(X_i)_{i \in \mathbb{Z}}$. Moreover, $(X_i)_{i \in \mathbb{Z}}$ is a finitary factor of the i.i.d. process $((U_i, \phi_i))_{i \in \mathbb{Z}}$, with coding radius T satisfying

$$\mathbb{P}(T > t) < ct^{-\alpha}, \quad t > 0,$$

for some $c, \alpha > 0$ depending only on q .

In the later sections we will prove that when $q = 4$, the process $(X_i)_{i \in \mathbb{Z}}$ coincides with the 1-dependent 4-coloring constructed in [5]. One might hope that our new construction would lead to a more transparent explanation for the 1-dependence phenomenon, but, so far, this has not been realized – our proof of 1-dependence ultimately relies on the cylinder probability computations of [5]. Such an explanation would have to account for the fact that 1-dependence holds only for $q = 4$ colors, not for any other q (see Theorem 5).

When $q = 3$ it is not difficult to check that a.s. the system of equations (1) has exactly $3! = 6$ solutions. There is a.s. a uniquely defined partition of \mathbb{Z} into 3 sets, which depends on $(U_i)_{i \in \mathbb{Z}}$ but not on $(\phi_i)_{i \in \mathbb{Z}}$, and each solution corresponds to an assignment of colors to the 3 sets. If this assignment is chosen to be a uniformly random permutation in S_3 conditional on $(U_i)_{i \in \mathbb{Z}}$ (or, equivalently, conditional on the graph mentioned above) then the resulting process is in fact the 2-dependent 3-coloring of [5]. (This 3-coloring is the 4-coloring conditioned not to have color 4 – see [5].) However, such a “global assignment” step means that the construction is not a finitary factor. It is tempting to conclude from this argument that the 2-dependent 3-coloring cannot be expressed as a finitary factor of an i.i.d. process, or at

least that such a factor must obey some stringent lower bound on its coding radius. (And, if the postulated uniqueness holds, such a conclusion would of course apply to *every* stationary 2-dependent 3-coloring!) However, it is not clear how to make this intuition rigorous.

3. Coding radius bound

In this section we prove Proposition 2. Motivated by the discussion of the previous section, given $(U_i, \phi_i)_{i \in \mathbb{Z}}$, we say that the integer i is *lucky* if

$$\phi_{L(i)}(4) = \phi_i(1) = \phi_{R(i)}(4).$$

(We could instead allow $\phi_i(1)$ to be equal to $\phi_{L(i)}(k)$, $\phi_{R(i)}(k')$ for any $k, k' \geq 4$ here, but the above definition suffices, and in any case our main focus is $q = 4$.) Here is the key step.

Lemma 3. *Let $q \geq 4$ and let $(U_i, \phi_i)_{i \in \mathbb{Z}}$ be as in Proposition 2. For any $m \geq 0$, a.s. there exist lucky integers A and B with $[-m, m] \subseteq [A, B]$ such that*

$$\max\{U_A, U_B\} < \min\{U_i : i \in (A, B)\}. \quad (2)$$

Moreover, A and B can be chosen so that

$$\mathbb{P}(\max\{|L(A)|, |R(A)|, |L(B)|, |R(B)|\} > t) < ct^{-\alpha}, \quad t \geq 1, \quad (3)$$

for some positive constants $c = c(q, m)$ and $\alpha = \alpha(q) > 0$.

Proof of Proposition 2. Using Lemma 3 with $m = 0$, let $T \geq 1$ be the (random) smallest integer for which there exist lucky $A \leq 0 \leq B$ satisfying (2) for which the maximum appearing in (3) is at most T . This T can be determined from the variables (U_i, ϕ_i) for $|i| \leq T$ (by examining the integers i in order of absolute value), and Lemma 3 states that it satisfies the sought tail bound.

Since A and B are lucky, in any solution to (1) we have that $X_A = \phi_A(1)$ and $X_B = \phi_B(1)$. Condition (2) implies that for all $i \in (A, B)$ we have $L(i), R(i) \in [A, B]$. Therefore, the remaining colors $(X_i)_{i \in (A, B)}$ in the interval can be determined via (1) from $((U_i, \phi_i))_{i \in [A, B]}$, by considering them in increasing order of U_i . In particular, we can determine X_0 .

By stationarity, we can similarly find an interval $[A_i, B_i] \ni i$ corresponding to any $i \in \mathbb{Z}$. By applying Lemma 3 with larger m , it is easy to see that the colors $(X_j)_{j \in [A_i, B_i]}$ computed from different intervals are consistent with each other and with (1). We conclude that the resulting $(X_i)_{i \in \mathbb{Z}}$ is the unique solution to (1), and is a finitary factor of $(U_i, \phi_i)_{i \in \mathbb{Z}}$ with coding radius T . \square

Before proving Lemma 3, we briefly discuss where the power law tail bound comes from. First note that even $R(0)$ has mean ∞ , since it is the location of the second record minimum of the i.i.d. sequence $(U_i)_{i \geq 0}$ (the first record being at $i = 0$). However, the integer B of Lemma 3 is much larger than this. In addition to being a record, it must be lucky. Consider the simplified situation in which $(G_i)_{i \in \mathbb{Z}}$ are independent events of probability p , independent of $(U_i)_{i \in \mathbb{Z}}$. Let J be the smallest positive integer for which G_J occurs and $(U_i)_{i \geq 0}$ has a record minimum at J . Then, by the standard fact (see e.g. [4, Example 2.3.2]) that there is a record at i with probability $1/i$ independently for different i , we have

$$\mathbb{P}(J > t) = \prod_{i=1}^t \left(1 - \frac{p}{i}\right) = \Theta(t^{-p}) \quad \text{as } t \rightarrow \infty.$$

For $q = 4$, the probability that an integer is lucky is $1/16$, therefore at best we can expect a power $\alpha = 1/16$ in our tail bound on the coding radius. We have not attempted to optimize α , so the bound we prove is in fact much smaller than this. At the expense of additional complexity, our method below could be adapted to prove a power closer to

1/16. By refining the definition of lucky integers to encompass more complicated local patterns of preferences, the bound could likely be increased beyond 1/16. However, any such improvement would still result in a power α strictly less than 1, and infinite mean coding radius.

Proof of Lemma 3. To find suitable A and B we examine the integers in order of absolute value. Call $i \in \mathbb{Z}$ an *absolute record* if U_i is smaller than all the terms that precede it in the sequence $U_{i_1}, U_{i_2}, U_{i_3}, \dots$, where $(i_1, i_2, i_3, \dots) = (0, 1, -1, 2, -2, \dots)$. Since the reordered sequence is of course still i.i.d., i_j is an absolute record with probability $1/j$, and the events that different integers are absolute records are independent.

Now, for $n \geq 1$, we compute the probability

$$\begin{aligned} & \mathbb{P}[[2^n, 2^{n+1}) \text{ contains exactly one absolute record, and } (-2^{n+1}, -2^n] \text{ contains no absolute records}] \\ &= \prod_{j=2^n}^{2^{n+1}-1} \left(1 - \frac{1}{2j}\right) \left(1 - \frac{1}{2j+1}\right) \cdot \sum_{i=2^n}^{2^{n+1}-1} \frac{1/(2i)}{1 - 1/(2i)} \\ &\geq \frac{1}{8}. \end{aligned}$$

(The product telescopes, and the sum can be bounded via its smallest term.) Similarly, the probability that $(-2^{n+1}, -2^n]$ contains exactly one absolute record while $[2^n, 2^{n+1})$ contains none is also at least 1/8.

For $n \geq 1$, let E_n be the event that there exist integers a, b, c, d, e satisfying all of:

- (i) $2^{5n} \leq a < 2^{5n+1} \leq b < 2^{5n+2} \leq -c < 2^{5n+3} \leq -d < 2^{5n+4} \leq e < 2^{5n+5}$;
- (ii) a, b, c, d, e are the only absolute records in $(-2^{5n+5}, -2^{5n}] \cup [2^{5n}, 2^{5n+5})$;
- (iii) $\phi_c(4) = \phi_a(1) = \phi_b(4)$, and $\phi_d(4) = \phi_c(1) = \phi_e(4)$.

On E_n , we have $L(a) = c$, $R(a) = b$, $L(c) = d$, and $R(c) = e$; therefore, a and c are lucky; we take $A = c$ and $B = a$. We have $[-2^{5n}, 2^{5n}] \subseteq [A, B]$, and (2) holds. Moreover, the maximum in (3) is at most 2^{5n+5} .

On the other hand, the events $(E_n)_{n \geq 1}$ are independent. Using the previous computation, we have $\mathbb{P}(E_n) \geq (1/8)^5 (1/q)^4$. We conclude that the claimed bound holds with $\alpha = -\log(1 - 8^{-5} q^{-4}) / (5 \log 2)$. (When $q = 4$, this is approximately 3×10^{-8} .) \square

4. Weighted insertion processes

We introduce a family of random proper colorings of finite intervals, which we call *weighted insertion* (WI) colorings. Throughout this section, an interval $[a, b]$ is understood to denote the set of integers $[a, b] \cap \mathbb{Z}$, where $a, b \in \mathbb{Z}$. A finite sequence $x = (x_i)_{i \in [a, b]}$ is a *coloring* of $[a, b]$ if $x_i \neq x_{i+1}$ for all $a \leq i < b$.

Fix a number of colors $q \geq 3$ and a real *weight* $w > 0$. For $n \geq 1$, we define the *WI coloring* $X = X^{[n]} \in [q]^n$ of the interval $[n] = [1, n]$ (with parameters (w, q)), via an iterative construction. When $n = 1$, $X^{[1]}$ is a sequence of length 1 consisting of a uniformly random color from $[q]$. Conditional on $X^{[n]} = (X_1, \dots, X_n)$, we construct $X^{[n+1]}$ by the following insertion procedure.

First, we choose a random *insertion point* I , with law that is uniform on $[1, n+1]$ except that the two endpoints have bias w :

$$\mathbb{P}(I = i) = \begin{cases} \frac{w}{2w+n-1}, & i = 1 \text{ or } n+1; \\ \frac{1}{2w+n-1}, & i = 2, \dots, n. \end{cases}$$

Then we choose a random color Z uniformly from the set

$$[q] \setminus \{X_{I-1}, X_I\}$$

of colors that differ from the neighbors of the insertion point. Here, X_0 and X_{n+1} are taken to be ∞ (say), so that the above set has size $q - 1$ if $I \in \{1, n+1\}$, and otherwise size $q - 2$ (since $X_{I-1} \neq X_I$ in a proper coloring). Finally, we insert Z just before location I to form $X^{[n+1]}$:

$$X^{[n+1]} := (X_1, \dots, X_{I-1}, Z, X_I, \dots, X_n).$$

For an arbitrary integer interval $[a, b]$, we define the WI coloring $X^{[a,b]} = (X_a, \dots, X_b)$ to be simply equal in distribution to $X^{[n]} = (X_1, \dots, X_n)$ where $n = b - a + 1$. (No particular joint law is assumed between different intervals, at present.)

For $x \in [q]^n$, let

$$P(x) = P_n^{q,w}(x) := \mathbb{P}(X^{[n]} = x)$$

denote the probability mass function of the WI coloring $X^{[n]}$ of length n . The above iterative description gives rise to a recurrence for P . Let $\hat{x}_i := (x_1, \dots, x_{i-1}, x_{i+1}, \dots, x_n)$ denote the sequence x with its i th element deleted. Then, for $n \geq 2$, if $x \in [q]^n$ is a proper coloring,

$$P(x) = \frac{1}{2w + n - 2} \left[\frac{w}{q - 1} [P(\hat{x}_1) + P(\hat{x}_n)] + \frac{1}{q - 2} \sum_{i=2}^{n-1} P(\hat{x}_i) \right],$$

and $P(x) = 0$ if x is not a proper coloring.

Two special choices of the weight w play an important role. The first is

$$w^* = w^*(q) := \frac{q - 1}{q - 2}. \quad (4)$$

In this case, the mass function of the insertion point I is proportional to the number of possible colors that are available for insertion at that point ($q - 1$ or $q - 2$ according to whether or not it is an endpoint), so the insertion procedure amounts to choosing the pair (I, Z) uniformly from the set of all its allowed values. In this case, the above recurrence reduces to

$$P(x) = \frac{1}{n(q - 2) + 2} \sum_{i=1}^n P(\hat{x}_i). \quad (5)$$

Moreover, we have the following.

Proposition 4 (Holroyd and Liggett [5]). *Let $q \geq 3$ and $w = w^*(q)$. The laws of the WI colorings on integer intervals are consistent. That is: if $[a, b] \subseteq [A, B]$ then the restriction $X^{[A,B]}|_{[a,b]}$ is equal in law to $X^{[a,b]}$.*

The proof of Proposition 4 in [5] is a fairly straightforward induction using (5). By the Kolmogorov extension theorem, Proposition 4 implies that there exists a stationary coloring $(X_i)_{i \in \mathbb{Z}}$ on the infinite line whose restrictions to intervals are given by the WI model. This process has the following surprising properties. The proof given in [5] is again by induction using (5), and is short but mysterious.

Theorem 5 (Holroyd and Liggett [5]). *The stationary coloring $(X_i)_{i \in \mathbb{Z}}$ that extends the WI model with weight w^* is 1-dependent when $q = 4$, and 2-dependent when $q = 3$, but not finitely dependent when $q \notin \{3, 4\}$.*

It is easy to check that the consistency property of Proposition 4 does not hold for any choice of weight other than w^* . The main purpose of this section is to prove the following proposition, which states that w^* is an attracting fixed point under restriction.

Proposition 6. *Fix $q \geq 3$, $w > 0$ and $m \geq 0$. For $n \geq m$, let X^n be the WI coloring on $[-n, n]$ with parameters (q, w) . As $n \rightarrow \infty$, the restriction $X^n|_{[-m, m]}$ of the coloring to $[-m, m]$ converges in law to the WI coloring on $[-m, m]$ with parameters (q, w^*) .*

The second important choice of weight is $w = 1$. To explain the significance of this case, we first observe that there is a random total order of the interval naturally associated to the WI coloring, which records the order in which the color insertions took place.

To define the random order formally, it is convenient to work first on $[n] = [1, n]$ and iteratively construct the equivalent permutation of $[n]$, which will be denoted $\Pi^{[n]}$. Set $\Pi^{[1]} = (1) = \text{id} \in S_1$, and, given $\Pi^{(n)} = (\Pi_1, \dots, \Pi_n) \in S_n$, let $\Pi^{(n+1)}$ be obtained by inserting $n+1$ at the same location that the new color was inserted:

$$\Pi^{[n+1]} := (\Pi_1, \dots, \Pi_{I-1}, n+1, \Pi_I, \dots, \Pi_n).$$

The *WI order* on $[1, n]$ is the random total order $\triangleleft = \triangleleft^{[n]}$ defined by setting $i \triangleleft j$ if and only if $\Pi_i^{[n]} < \Pi_j^{[n]}$. The *WI model* with parameters (q, w) on $[1, n]$ specifies the joint law of the coloring $X = X^{[n]}$ and the order $\triangleleft = \triangleleft^{[n]}$. On an interval $[a, b]$ with $b - a + 1 = n$, we similarly define the joint law of $(X^{[a,b]}, \triangleleft^{[a,b]})$ by setting $X^{[a,b]} = X^{[n]}$ (as before), and $i \triangleleft^{[a,b]} j$ if and only if $i - a + 1 \triangleleft^{[n]} j - a + 1$.

On given interval, observe that the law of the order \triangleleft depends on w but not on q , while the conditional law of the coloring X given \triangleleft depends on q but not on w . We investigate both of these laws below. First we note the following.

Lemma 7. *When $w = 1$, the WI order on $[a, b]$ is a uniformly random total order on $[a, b]$. (In particular, for $[a, b] \subseteq [A, B]$ we have the consistency $\triangleleft^{[A,B]}|_{[a,b]} \stackrel{d}{=} \triangleleft^{[a,b]}$.)*

Proof. This is immediate from the iterative description, since the insertion point I is uniformly distributed on $[1, n+1]$. \square

It is easy to check that consistency of the order does not hold for any other weight. Since $1 \neq w^*$, it is interesting that consistency cannot hold simultaneously for both the coloring and the order.

We now consider the law of the WI order in more detail. For any total order \triangleleft on an interval $[a, b]$, we define the set of *founders* to be

$$\mathcal{F}(\triangleleft) := \{i \in [a, b] : i \triangleleft j \forall j < i, \text{ or } i \triangleleft j \forall j > i\}.$$

If we regard i as a point in the plane with horizontal coordinate i and vertical coordinate given by its position in the order \triangleleft , the founders are those points whose lower-left or lower-right quadrant contains no other points; see Figure 2. (Also, $\mathcal{F}(\triangleleft)$ is the set of indices at which the inverse of the associated permutation attains a historical minimum or maximum.)

In the iterative description for the WI model on $[1, n]$, the founders are the indices i at which the color X_i was inserted at an endpoint of the interval during the relevant insertion step (including the case of the first color to be chosen). An immediate consequence is that the law of the random WI order \triangleleft on $[1, n]$ is given by

$$\mathbb{P}(\triangleleft = \triangleleft) = \frac{w^{|\mathcal{F}(\triangleleft)|}}{Z(w, n)}, \quad (6)$$

where \triangleleft is any of the $n!$ deterministic total orders on $[1, n]$, and $Z(w, n)$ is an appropriate normalizing constant.

Our next goal is to prove the following analogue of Proposition 6 for WI orders. This time, $w = 1$ is the attracting fixed point.

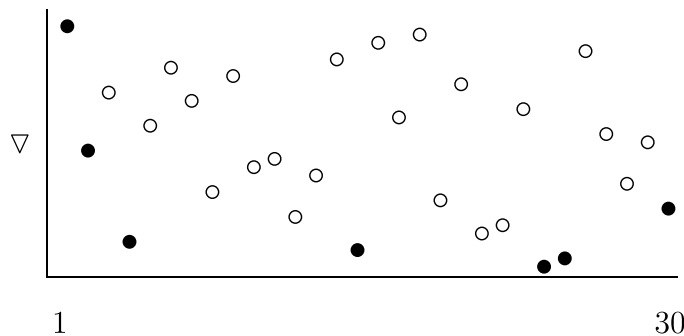


Fig. 2. A random total order \triangleleft of the interval $[1, 30]$, with founders shown as filled discs, and other elements as unfilled discs.

Proposition 8. Fix $w > 0$ and $m \geq 1$. For $n > m$, let \triangleleft^n be WI order on $[-n, n]$. As $n \rightarrow \infty$, the restriction $\triangleleft^n|_{[-m, m]}$ converges in law to a uniformly random total order on $[-m, m]$.

Here is the only quantitative estimate that we need in this section.

Lemma 9. Fix $w > 0$ and $n \geq 1$, and let $\triangleleft^{[n]}$ be WI order with weight w on $[1, n]$. If $n/3 < k < 2n/3$ then

$$\mathbb{P}(k \in \mathcal{F}(\triangleleft^{[n]})) < \frac{c \log n}{n},$$

where c is a constant depending only on w .

Proof. Fix w , and write $p_{n,k} := \mathbb{P}(k \in \mathcal{F}(\triangleleft^{[n]}))$. By symmetry we have $p_{n,n+1-k} = p_{n,k}$, and $p_{n,1} = p_{n,n} = 1$ since the endpoints of an interval are always founders. Considering the last step of the insertion procedure gives the recurrence

$$p_{n+1,k} = \frac{1}{2w+n-1} [(w+k-2)p_{n,k-1} + (w+n-k)p_{n,k}]$$

for $2 \leq k \leq n$. (Here the two terms on the right reflect the possibilities that the insertion is before, of after, location k ; if the insertion is *at* k then k is not a founder.) A straightforward induction then shows that $p_{n,k}$ is unimodal in k :

$$p_{n,k} \geq p_{n,k+1}, \quad k < \frac{n}{2}. \quad (7)$$

On the other hand, writing $s_n := \sum_i p_{n,i} = \mathbb{E}|\mathcal{F}(\triangleleft^{[n]})|$, we obtain similarly $s_1 = 1$ and

$$s_{n+1} = s_n + \frac{2w}{2w+n-1},$$

and hence

$$s_n \leq c_1 \log n \quad (8)$$

for some $c_1 = c_1(w)$.

Now, if $n/3 < k < 2n/3$ then (8) and (7) give

$$c_1 \log n \geq s_n \geq \sum_{i=1}^{\lceil n/3 \rceil} p_{n,i} \geq \frac{n}{3} p_{n, \lceil n/3 \rceil},$$

so $p_{n, \lceil n/3 \rceil} \leq (3c_1 \log n)/n$, and the result follows from (7). \square

Corollary 10. Fix $w > 0$ and $m \geq 1$. For $n \geq m$, let \triangleleft^n be the WI order with weight w on $[-n, n]$. We have

$$\mathbb{P}(\mathcal{F}(\triangleleft^n) \cap [-m, m] = \emptyset) \rightarrow 1 \quad \text{as } n \rightarrow \infty.$$

Proof. This follows from Lemma 9 by a union bound. \square

Lemma 11. Fix $w > 0$, and integer intervals $[a, b] \subseteq [A, B]$. Let \triangleleft be the WI order on $[A, B]$. Given the event $\mathcal{F}(\triangleleft) \cap [a, b] = \emptyset$, the conditional law of the restriction $\triangleleft|_{[a, b]}$ is the uniform measure on total orders of $[a, b]$.

Proof. Consider the representation (6) of the law of \triangleleft . Let $\triangleleft_1, \triangleleft_2$ be two total orders on $[a, b]$ that differ by a single transposition. The two events

$$\{\mathcal{F}(\triangleleft) \cap [a, b] = \emptyset, \triangleleft|_{[a, b]} = \triangleleft_i\}, \quad i = 1, 2$$

correspond to two (disjoint) sets of total orders on $[A, B]$. There is an explicit bijection between these sets that preserves the set of founders: we simply exchange the positions of the two transposed elements of $[a, b]$ within the order on $[A, B]$. \square

Proof of Proposition 8. This is an immediate consequence of Corollary 10 and Lemma 11. \square

We now shift our focus to the conditional law of the WI coloring given the total order. For a total order \triangleleft on an interval $[a, b]$, define functions $L = L_{\triangleleft}$ and $R = R_{\triangleleft}$ on $[a, b]$ by

$$\begin{aligned} L(i) &:= \max\{j < i : j \triangleleft i\}; \\ R(i) &:= \min\{j > i : j \triangleleft i\}, \end{aligned} \tag{9}$$

where $\min \emptyset = \max \emptyset := \infty$. Note that the founders of \triangleleft are the elements i for which $L(i)$ or $R(i)$ is infinite.

By considering the insertion procedure for the WI model on $[a, b]$, we see that the conditional law of the coloring given the order \triangleleft can be expressed as follows. We assign colors to the elements of $[a, b]$ one by one, in the order \triangleleft . Conditional on the previous choices, the color X_i assigned to i is chosen uniformly at random from the set

$$[q] \setminus \{X_{L(i)}, X_{R(i)}\}.$$

(The set has size q at the first step, and subsequently has size $q - 1$ if i is a founder, and otherwise $q - 2$. Of course, $L(i)$ and $R(i)$ correspond to the neighbors of i when it was inserted.)

The above sequential coloring may be done in other orders. Specifically, consider the directed graph $G = G(\triangleleft)$ with vertex set $[a, b]$ and with edges from i to $L(i)$, and from i to $R(i)$, for each i , wherever these quantities are finite. There is a *partial* order \prec on $[a, b]$ generated by the set of inequalities $\{i \succ j : G \text{ has an edge from } i \text{ to } j\}$. Then the above sequential coloring procedure may be done in any order that is a linear extension of \prec . The resulting conditional law is the same for all such linear extensions.

The graph G , and a coloring, are illustrated in Figure 3. It is helpful to draw vertex i with horizontal coordinate i and vertical coordinate given by its position in \triangleleft , as before. Then G has a “lower” path composed of all the founders,

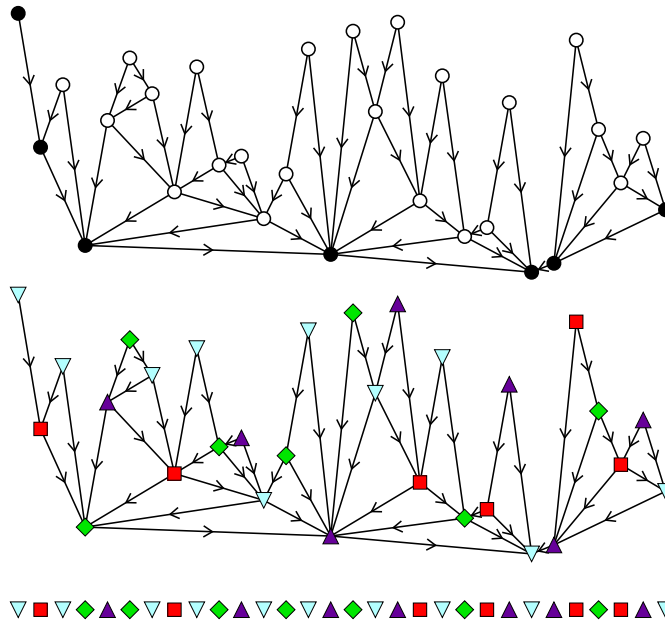


Fig. 3. *Top*: The directed graph G corresponding to a random total order on the interval $[1, 30]$. Founders are shown as filled discs. *Middle*: A 4-coloring of G . *Bottom*: The resulting 4-coloring of the interval. Each color has a different symbol.

with edges directed inwards along the path towards the earliest element in the order. On each edge of this path, there is a structure built of triangles, each with its base on an existing edge (starting with the edge of the path) and its apex above that edge.

The conditional law has the following Markovian property.

Lemma 12. Fix $q \geq 3$, and consider integer intervals $[a, b] \subseteq [A, B]$. Let $\triangleleft, \triangleleft'$ be deterministic total orders on $[A, B]$, and let X, X' be random colorings on $[A, B]$ chosen according to the respective conditional laws given $\triangleleft, \triangleleft'$ under the WI model with q colors. Suppose that:

- (i) $\triangleleft|_{[a,b]} = \triangleleft'|_{[a,b]}$, and
- (ii) $\mathcal{F}(\triangleleft|_{[a,b]}) = \{a, b\}$.

Then $X|_{[a,b]} \stackrel{d}{=} X'|_{[a,b]}$.

Proof. The proof is illustrated in Figure 4. Let G, G' be the directed graphs on $[A, B]$ corresponding to $\triangleleft, \triangleleft'$. Condition (ii) implies that G has an edge between a and b (in some direction), and that for all $i \in (a, b)$ we have $i \triangleright a$ and $i \triangleright b$. Therefore, the subgraph of G induced by $[a, b]$ includes all the edges of G that are incident to integers in the interval (a, b) , and no edges out of $\{a, b\}$ except the edge connecting them. By symmetry under permutations of $[q]$, the joint law (X_a, X_b) must be uniform on the set of $q^2 - q$ ordered pairs of unequal colors. By (ii), all the same observations apply to G' , and the subgraphs of G, G' induced by $[a, b]$ are identical. By the sequential coloring procedure described above, the conditional law of $X|_{(a,b)}$ given (X_a, X_b) is thus identical to its counterpart for X' , concluding the proof. \square

Corollary 13. Fix $q \geq 3$, and consider integer intervals $[a, b] \subseteq [A, B] \subseteq [\mathcal{A}, \mathcal{B}]$. Let $\triangleleft, \triangleleft'$ be deterministic total orders on $[\mathcal{A}, \mathcal{B}]$, and let X, X' be random colorings chosen according to their respective conditional laws. Suppose that:

- (i) $\triangleleft|_{[\mathcal{A}, \mathcal{B}]} = \triangleleft'|_{[\mathcal{A}, \mathcal{B}]}$, and
- (ii) $\mathcal{F}(\triangleleft|_{[\mathcal{A}, \mathcal{B}]}) \cap [a, b] = \emptyset$.

Then $X|_{[a,b]} \stackrel{d}{=} X'|_{[a,b]}$.

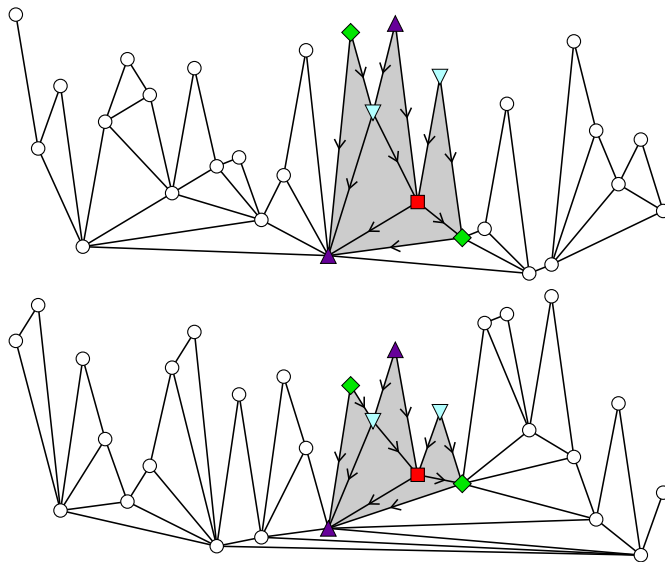


Fig. 4. An illustration of Lemma 12 and its proof. The directed graphs associated with two different orders on the interval are shown. The restrictions to the highlighted subinterval agree, and the only founders of the restricted order are the endpoints. Therefore the conditional laws of the colorings agree on the subinterval.

Proof. Write $\triangleleft_0 := \triangleleft|_{[A,B]}$. Define $[c, d]$ to be the minimal interval between founders of \triangleleft_0 that contains $[a, b]$. That is: let $c := \max\{\mathcal{F}(\triangleleft_0) \cap [A, a - 1]\}$ and $d := \min\{\mathcal{F}(\triangleleft_0) \cap [b + 1, B]\}$ (which must be finite because the endpoints A, B are founders of any order on $[A, B]$). Then $\mathcal{F}(\triangleleft_0) \cap [c, d] = \{c, d\}$, which implies that $i \triangleright_0 c$ and $i \triangleright_0 d$ for all $i \in (c, d)$, and thus $\mathcal{F}(\triangleleft|_{[c,d]}) = \{c, d\}$. Now we can apply Lemma 12 to obtain $X|_{[c,d]} \stackrel{d}{=} X'|_{[c,d]}$, whence $X|_{[a,b]} \stackrel{d}{=} X'|_{[a,b]}$. \square

We can now prove the main result of this section.

Proof of Proposition 6. Let $\varepsilon > 0$. By Corollary 10 with weight 1, choose $M = M(m) > m$ sufficiently large that a uniformly random order on $[-M, M]$ has no founders in $[-m, m]$ with probability at least $1 - \varepsilon$. Now, by Proposition 8, choose $n = n(M) > M$ sufficiently large that for both set of parameters (q, w) and (q, w^*) , the restriction of the WI order on $[-n, n]$ to $[-M, M]$ differs from the uniform total order on $[-M, M]$ by at most ε in total variation.

Let (X, \triangleleft) and (X^*, \triangleleft^*) be WI models on $[-n, n]$ with respective parameters (q, w) and (q, w^*) . We will couple them in such a way that their colorings agree on $[-m, m]$ with high probability. First, by the choice of n , couple \triangleleft and \triangleleft^* so that, conditional on some event E of probability at least $1 - \varepsilon$, we have that $\triangleleft|_{[-M,M]} = \triangleleft^*|_{[-M,M]}$, and this restriction is conditionally uniformly random. By the choice of M , on some further event $E' \subseteq E$ with $\mathbb{P}(E'|E) \geq 1 - \varepsilon$ (and thus $\mathbb{P}(E') \geq (1 - \varepsilon)^2$), the restriction $\triangleleft|_{[-M,M]}$ has no founders in $[-m, m]$. Now, by Corollary 13, we can couple X and X^* (with the correct conditional laws given \triangleleft and \triangleleft^*) so that on E' we have $X|_{[-m,m]} \stackrel{d}{=} X^*|_{[-m,m]}$.

However, the consistency property in Proposition 4 implies that $X^*|_{[-m,m]}$ is equal in law to the WI coloring with parameters (q, w^*) on $[-m, m]$, for all n . \square

5. Proof of main result

Proof of Theorem 1. Let $q = 4$, let $(U_i, \phi_i)_{i \in \mathbb{Z}}$ be as in Proposition 2, and let $X = (X_i)_{i \in \mathbb{Z}}$ be the solution to (1). By Proposition 2, it suffices to show that $(X_i)_{i \in \mathbb{Z}}$ is equal in law to the 1-dependent 4-coloring constructed in [5]. By Proposition 4 and Theorem 5, this will follow if we can show that its restriction to the interval $[-m, m]$ is equal in law to the WI model with weight $w^*(4) = 3/2$, for every m .

Let \triangleleft be the total order on \mathbb{Z} induced by $(U_i)_{i \in \mathbb{Z}}$. That is: let $i \triangleleft j$ if and only if $U(i) < U(j)$. Let $n \geq 1$ be an integer, let \triangleleft^n be the restriction $\triangleleft|_{[-n,n]}$, and define the neighbor maps $L^n = L_{\triangleleft^n}$ and $R^n = R_{\triangleleft^n}$ via (9), so that $L^n(i)$ or $R^n(i)$ is infinite when i is a founder of \triangleleft^n . Now define a coloring $X^n = (X_{-n}, \dots, X_n)$ to be the solution of (1), except restricted to $i \in [-n, n]$, and using L^n, R^n in place of L, R . We take $X_\infty := \infty$, so that when $L^n(i)$ or $R^n(i)$ is infinite, the restriction involving $X_{L^n(i)}$ or $X_{R^n(i)}$ in (1) is ignored. Existence and uniqueness of this solution are clear by considering the integers $i \in [-m, m]$ in the order \triangleleft .

Since the preference orders ϕ_i are uniformly random, X^n is equal in law to the WI coloring on $[-n, n]$ with 4 colors and weight $w = 1$. On the other hand, let $n > m$, and let G_n be the event that there exist lucky integers A, B with $[-m, m] \subseteq [A, B] \subseteq [-n, n]$ and $i \triangleright A, B$ for all $i \in (A, B)$. Then by the argument in the proof of Proposition 2, $X^n|_{[-m,m]}$ and $X|_{[-m,m]}$ are equal on G_n (where $X = (X_i)_{i \in \mathbb{Z}}$ is the global solution to (1) mentioned earlier). Lemma 3 implies that a.s. G_n occurs eventually as $n \rightarrow \infty$. Therefore $X^n|_{[-m,m]} \rightarrow X|_{[-m,m]}$ a.s. But Proposition 6 states that $X^n|_{[-m,m]}$ converges in law to the WI coloring Y with weight w^* on $[-m, m]$, so $X|_{[-m,m]} \stackrel{d}{=} Y$ as required. \square

Open problems

- (i) Does there exist a 1-dependent 4-coloring of \mathbb{Z} that is a finitary factor of an i.i.d. process with finite mean coding radius?
- (ii) Does there exist a finitely dependent coloring of \mathbb{Z} that is a finitary factor of an i.i.d. process with finite mean coding radius?
- (iii) Does there exist a 2-dependent 3-coloring of \mathbb{Z} that can be expressed as an explicit finitary factor of an i.i.d. process?

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