

79. On Products of Consecutive Integers

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1. Diophantine equations involving products of integers have been investigated by many mathematicians. Among these are Erdős [1], L. J. Mordell [4], but these are the equations in two variables. In this paper, we shall show the following diophantine equation in three variables

$$(1) \quad x(x+1)y(y+1)=z(z+1)$$

has infinitely many integer solutions and also show there exists an algorithm for obtaining all the integer solutions of (1).

2. In our previous paper [3], we have obtained the following result. We denote the set of all the integer solutions of a diophantine equation $z^2=(x^2-1)(y^2-1)+a$ ($a \in \mathbb{Z}$) by S_a . Then it is easy to verify that the mappings

$$\begin{aligned} \sigma: \begin{pmatrix} x \\ y \\ z \end{pmatrix} &\longrightarrow \begin{pmatrix} x \\ xy+z \\ (x^2-1)y+xz \end{pmatrix}, & \tau: \begin{pmatrix} x \\ y \\ z \end{pmatrix} &\longrightarrow \begin{pmatrix} y \\ x \\ z \end{pmatrix}, \\ \rho_1: \begin{pmatrix} x \\ y \\ z \end{pmatrix} &\longrightarrow \begin{pmatrix} -x \\ y \\ z \end{pmatrix}, & \rho_2: \begin{pmatrix} x \\ y \\ z \end{pmatrix} &\longrightarrow \begin{pmatrix} x \\ -y \\ z \end{pmatrix}, & \rho_3: \begin{pmatrix} x \\ y \\ z \end{pmatrix} &\longrightarrow \begin{pmatrix} x \\ y \\ -z \end{pmatrix} \end{aligned}$$

are the permutations of S_a . G denotes the group $\langle \sigma, \tau, \rho_i \rangle$ ($1 \leq i \leq 3$). We denote the number of the representatives $\# [S_a/G]$ by t_a . Then we have obtained the following proposition.

Proposition (cf. [3]). *The number t_a is finite except in case $a=0$, and t_a equals the number of the integer points contained in the set $S_a \cap R_a$, where*

$$R_a = \left\{ \begin{pmatrix} x \\ y \\ z \end{pmatrix} : 0 \leq x \leq y \leq \sqrt{(a+1-x^2)/(2x+2)}, 0 \leq z \right\} \quad \text{in case } a > 0,$$

and

$$R_a = \left\{ \begin{pmatrix} x \\ y \\ z \end{pmatrix} : 1 < x \leq y, 0 \leq z, \sqrt{(x^2-a-1)/(x^2-1)} \leq y \leq \sqrt{(x^2-a-1)/(2x-2)} \right\}$$

in case $a < 0$.

For the case $a=4$, we have $t_a=2$, that is, $S_a = G \begin{pmatrix} 0 \\ 1 \\ 2 \end{pmatrix} \cup G \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix}$. Con-