## COMMUTATIVITY OF COONS AND TENSOR PRODUCT OPERATORS

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ABSTRACT. We show under what conditions Coons type surface approximation operators and tensor product approximation commute. An application is given for Bézier surfaces.

**Definitions.** We first define a *Coons patch*: Consider a surface patch  $\mathbf{s}(u,v)$ , which is a continuous map of the unit square into  $\mathbf{R}^3$ . We can define its (bilinearly blended) Coons approximation by

(1) 
$$C\mathbf{s}(u,v) = (1-u)\mathbf{s}(0,v) + u\mathbf{s}(1,v) + (1-v)\mathbf{s}(u,0) + v\mathbf{s}(u,1) - (1-u,u)\begin{pmatrix} \mathbf{s}(0,0), \mathbf{s}(0,1) \\ \mathbf{s}(1,0), \mathbf{s}(1,1) \end{pmatrix}\begin{pmatrix} 1-v \\ v \end{pmatrix}.$$

This Coons patch interpolates to all four boundary curves of s; in fact, it only depends on data from the boundary curves. For more details, see [1 or 6].

Let us next define a tensor product surface: Let  $\mathbf{x}(t)$  be a curve, i.e., a continuous map of the unit interval into  $\mathbf{R}^3$ . We can define an approximation to it by

(2) 
$$A\mathbf{x}(t) = \sum_{i=0}^{m} \mathbf{x}_i A_i(t),$$

where  $\mathbf{x}_i = \mathbf{x}(t_i)$  for  $0 = t_0 \leq t_1, \ldots, \leq t_m = 1$ . The  $A_i(t)$  are univariate functions; they determine the nature of the approximation scheme. A second such scheme might be of the form

$$B\mathbf{x}(t) = \sum_{j=0}^{n} \mathbf{x}_{j} B_{j}(t).$$

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