

# SEPARATRICES AT SINGULAR POINTS OF PLANAR VECTOR FIELDS

BY

STEPHEN SCHECTER and MICHAEL F. SINGER

*North Carolina State University, Raleigh, NC 27650, USA*

## § 1. Introduction

Let  $(0, 0)$  be an isolated singular point of the real analytic vector field

$$\begin{aligned}\dot{x} &= X_d(x, y) + X_{d+1}(x, y) + \dots = X(x, y) \\ \dot{y} &= Y_d(x, y) + Y_{d+1}(x, y) + \dots = Y(x, y)\end{aligned}\tag{1.1}$$

where  $X_i, Y_i$  are homogeneous of degree  $i$  and  $X_d^2 + Y_d^2 \neq 0$ . We will call the integer  $d \geq 1$  the *degree* of the singularity at  $(0, 0)$ . If  $(0, 0)$  is neither a center nor a focus, then a small enough neighborhood of  $(0, 0)$  can be decomposed into a finite number of elliptic, hyperbolic and parabolic sectors (for precise definitions and a proof see, for example, [1], [2] or [4]). Bendixson [2] noticed that each hyperbolic sector must contain a branch of  $xX + yY = 0$  and each elliptic sector must contain a branch of  $X = 0$ . He concluded that there are at most  $2d + 2$  hyperbolic and  $2d$  elliptic sectors. By a *separatrix* at  $(0, 0)$  we mean a solution curve of (1.1) that is the boundary of a hyperbolic sector at  $(0, 0)$ . Since each hyperbolic sector has two boundaries, there are at most  $4d + 4$  separatrices at  $(0, 0)$ . The main result of this paper, proved in Section 3, is that the number of separatrices at  $(0, 0)$  is actually bounded by four if  $d = 1$ , six if  $d = 2$ , and  $4d - 4$  if  $d \geq 3$ . We give examples to show that these bounds are sharp.

Our result is proved by repeatedly blowing up the singularity  $(0, 0)$  of (1.1), a technique that goes back to Bendixson [2] and has been used by many authors (e.g. [1], [3], [5], [8], [9]). We review blowing up in Section 2. Most recent uses of blowing up focus on classifying degenerate singularities of low codimension (i.e., not *too* degenerate). By contrast, we use the technique to determine the most degenerate behavior that can occur at a singularity of given degree. To accomplish this we use counting arguments to keep track of what happens as we repeatedly blow up; these arguments seem to be new.